



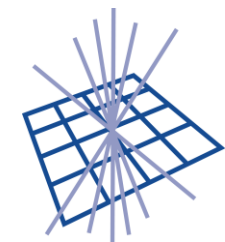
Science & Technology
Facilities Council

IPv6 Security

David Kelsey (STFC-RAL)

ISGC2016, Taipei

16 March 2016



GridPP
UK Computing for Particle Physics



WLCG

Outline

- Introduction to WLCG & IPv6
- IPv6 security & threats
- IPv6 protocol attacks
- Issues for site network & security teams
- Issues for sys admins
- Where to find more information
- Summary and outlook

With MANY thanks to my colleagues in the HEPiX IPv6 Working Group and EGI CSIRT

WLCG & IPv6

(Worldwide LHC Computing Grid)

% clients accessing Google services via IPv6

<https://www.google.com/intl/en/ipv6/statistics.html>



WLCG – why use IPv6?

- HEPiX IPv6 working group started work 5 years ago
 - To assess, evaluate, test and plan
- Decided in 2012 that WLCG should move asap to dual-stack services
 - To support IPv6-only clients
- Sites beginning to run out of routable IPv4 addresses (2014)
 - Large increase in use of virtualisation, multi-cores, etc.
 - ~ 10% of sites report potential shortage of IPv4 addresses (incl. CERN)
- **See ISGC2015 talk**
- Aim at: April 2017 for support (some) IPv6-only clients (WN, VM)
- A major activity
 - Need to consider all software, applications, operational tools
 - Only recently are main storage systems fully supporting IPv6
 - **Operational Security – an important issue!**

New features of IPv6 (1998)

<https://tools.ietf.org/html/rfc2460>

- Larger address space
- Streamlined protocol headers
- Stateless auto-configuration
- Privacy
- Multicast
- Jumbograms
- Network layer security
- Quality of Service
- Anycast
- Mobility

Problems with IPv4 security

- Design favoured interoperability over
 - Confidentiality, integrity, availability
 - No cryptographic protection from eavesdropping or manipulation
 - No end to end authentication
- New technologies were added along the way
 - E.g. SSL/TLS, IPsec
- With IPv6 these were designed in as mandatory components



IPv6 security and threats

IPv6 security pros/cons

- Advantages of a new design
 - Security: important part of the IPv6 initial design
- Down-sides
 - Lack of maturity
 - New vulnerabilities and attack vectors
 - Need IPv6-compliant monitoring and tools
 - Lack of education and experience
 - Problems of transition – dual-stack, tunnels
- BUT - Many threats/attacks happen at layers above/below the network layer
 - And are therefore exactly the same as in IPv4
 - Malware, phishing, buffer overflows, cross-site scripting, DDoS etc etc

Immediate IPv6 concerns

- IPv6 may be on by default (and not controlled or monitored)
- End systems have multiple addresses (and changing)
- Searching logs will not always work
 - Formatting when writing the logs is still broken
 - Same address but different formats (drop zero or not)
- What is wrong with tunnels?
 - Site may not be in control
 - Tunnels traverse the IPv4 perimeter firewall and NAT gateways
- Reputation-based (IP address) web protection does not fully exist for IPv6

IPv6 deployment risks

- The attacker community can make good use of IPv6
 - They are IPv6 experts
 - E.g. for tunneling leaked info out from compromised systems
- Vulnerabilities present in IPv6, including day zero issues inherent in any new or revised system
 - 242 CVE entries with keyword “IPv6” since 2002
 - 44 in 2015
- Lack of vendor support
 - 2001:0DB8:0000:0000:0008:8000:0000:417A
 - 2001:DB8:0:0:8:8000:0:417A
 - 2001:DB8::8:8000:0:417A
 - 2001:DB8:0:0:8:8000::417A
 - 2001:db8::8:8000:417A

IPv6 security myths

- Internet Society has published 10 myths of IPv6 security
- <https://www.internetsociety.org/deploy360/blog/tag/ipv6-security-myths/>
- **Myth 2: IPv6 has security designed In**
- **Reality: IPv6 was designed 15-20 years ago**

Network scanning

- [IPv6 Security Myth #4 – IPv6 Networks are Too Big to Scan \(Internet Society\)](#)
- **Myth: IPv6 networks are too big to scan**
Reality: Many addressing techniques reduce the search space
- Scanning an IPv4 /24 subnet (256 addresses) is trivial
- An IPv6 /64 subnet has $1.8 * 10^{19}$ addresses
- BUT - SLAAC, DHCPv6 and manual configuration all tend to introduce order into the sparse address space
- For LANs, can use one compromised host to scan via use of Neighbor Discovery



Some IPv6 protocol attacks



Extension Header vulnerabilities

- **Routing Header Type 0**
 - Source Routing
 - Lots of security issues with RHO
 - Destination address in packet is replaced at every Layer 3 hop
 - Difficult for firewalls to determine the actual destination and compare with policy
 - Can be used for DoS traffic amplification
 - RHO deprecated (rfc5095)
- **Fragmentation issues**
 - Upper-layer info may be in second packet (and not inspected by firewall)
 - IPv6 standard defines every link to have MTU of at least 1280 bytes
 - Smaller fragments should be suspicious
- **Hop-by-hop** extension header also dangerous
- **Solutions include**
 - Filter on allowed and expected EH

IPv6 Neighbor Discovery

NDP



NDP specifies 5 types of ICMP packets:

- **Router Advertisement (RA)**: periodic advertisement of the availability of a router
- **Router Solicitation (RS)**: the host needs RA immediately (at boot time)
- **Neighbor Solicitation (NS)**: to determine the link-layer address of a neighbor (equivalent to ARP request)
- **Neighbor Advertisement (NA)**: answer to a NS packet (equivalent to ARP reply)
- **Redirect**: Used by a router to inform a host of a better route to a given destination

[<http://tools.ietf.org/html/rfc4861>]

Edoardo Martelli (CERN)

Neighbor Discovery Protocol

- NDP authenticates neither the requestor or responder
 - Spoofing is possible
- SLAAC, NDP and DAD include protection mechanisms
 - Source address for RA and NS messages must be unspecified (::)
 - Hop limit must be 255 (the maximum)
 - RA and NA messages must be rejected if hop limit is not 255
 - This prevents a remote attacker sending forged RA or NA messages
 - scope is always local
- Secure Neighbor Discovery (SEND) (rfc3971)
 - Uses Cryptographically Generated Addresses (rfc3972)
 - BUT – problems managing the keys

Rogue RA

- No authentication mechanism built into SLAAC
- Malicious host can send rogue RA and pretend to be a router
 - Can capture or drop packets
- Badly configured systems too

Detecting rogue RA messages

- Use generic IDS with customised signatures
 - RA whose source MAC or IP is not in a configured list
 - Lots of manual configuration!
- Use tool NDPMon
 - And check against XML config file
 - also monitor all NS and NA
 - To check when NA contradicts a previous one
- Intelligent switches – known RA source
- Cisco RA Guard
- Rafixd (and ramond)
 - Detect all rogue RA messages and immediately transmit another forged RA with lifetime 0 seconds (to clear the rogue info on all nodes)

DAD

- Duplicate Address Detection
 - Host checks whether its address is already in use
 - Sends NS asking for resolution of its own address
 - An attacker can launch a DoS attack by pretending to own all IPv6 addresses on the LAN

ICMPv6

- **Internet Control Message Protocol (rfc4443)**
- An important component of IPv6
- Redefines ICMPv4 with additions and changes
 - Ping, destination unreachable, neighbor discovery, path MTU discovery
 - Error messages (message number 1 to 127)
 - Informational messages (128 to 255)
- **Essential to establish strict ICMP filtering policies**
 - Define ICMPv6 messages that can/cannot pass between the site and the internet
 - E.g. PMTU and ND
- Rfc4890 “Recommendation for Filtering ICMPv6 Messages in Firewalls”
 - **Each site needs to consider carefully!**



Draft guidance from HEPiX IPv6 working group

Issues for Sites

IPv6 issues for security/network teams

- Control IPv6 if not using it
- Use Dual-stack and avoid use of tunnels wherever possible
- Drop packets containing RH Type 0 and unknown option headers
- Deny packets that do not follow rules for extension headers
- Filter IPv6 packets that enter and leave your network
- Restrict who can send messages to multicast group addresses
- Create an Address management plan
- Create a Security Policy for IPv6 (same as IPv4)
- Block unnecessary ICMPv6
- Protect against LAN RA, ND and DHCP attacks
 - NDPMON and RAFIXD on critical segments
- Check/modify all security monitoring, logging and parsing tools



Draft guidance from HEPiX IPv6 working group

Issues for Sys Admins

IPv6 issues for sys admins

- Follow best practice security guidance
 - System hardening as in IPv4, see for example
 - https://access.redhat.com/documentation/en-US/Red_Hat_Enterprise_Linux/6/pdf/Security_Guide/Red_Hat_Enterprise_Linux-6-Security_Guide-en-US.pdf
 - Specific advice on IPv6 hardening, see for example
 - https://www.ernw.de/download/ERNW_Guide_to_Securely_Configure_Linux_Servers_For_IPv6_v1_0.pdf
- Check for processes listening on open ports
 - # netstat, lsof
- Review neighbour cache for unauthorised systems
 - # ip -6 neigh show
- Check for undesired tunnel interfaces
 - # ip -6 tunnel show, # route -A inet6

IPv6 for Sys admins (2)

- Ensure not unintentionally forwarding IPv6 packets
 - `/proc/sys/net/ipv6/conf/*/forwarding` files
 - Or `net.ipv6.conf.*.forwarding` sysctl
- Use OS embedded IPv6 capable stateful firewall
 - filter based on EH and ICMPv6 message type
- ip6tables
- IPv6 aware intrusion detection
 - E.g. Snort, Suricata, Bro
 - <https://www.sans.org/reading-room/whitepapers/detection/ipv6-open-source-ids-35957>
- IPv6 penetration testing
 - <http://tools.kali.org/information-gathering/thc-ipv6>

More Information?

More information

- Many IETF RFC documents on IPv6!
 - <https://tools.ietf.org/wg/opsec/>
- *IPv6 Security – Protection measures for the next Internet Protocol*, Scott Hogg and Eric Vyncke, Cisco Press (2009)
- *NIST Guidelines for the Security Deployment of IPv6* (NIST SP800-119)
<http://csrc.nist.gov/publications/nistpubs/800-119/sp800-119.pdf>
- Internet Society – top 10 IPv6 security myths
<https://www.internetsociety.org/deploy360/blog/tag/ipv6-security-myths/>

Summary and Outlook

- In many ways IPv6 security is similar to IPv4
 - But with new twists and new vulnerabilities
- It has taken ~ 30 years to learn how to cope with IPv4 security
- There will be lots of fun ahead with IPv6
- Enjoy the next 20-30 years!



Questions?



Backup slides

IP addresses



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IPv4

32 bits

Written as 4 groups of 8 bits, decimal notation:

137.138.10.16

(correspond to: 89.8A.0A.10 Hex)

IPv6

128 bits

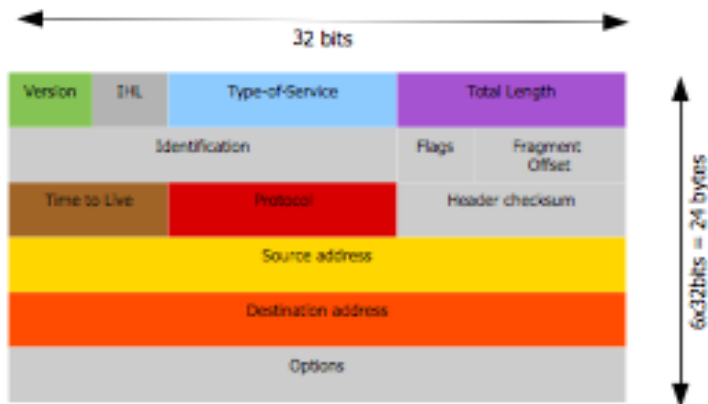
Written as 8 groups of 16 bits, hexadecimal notation:

2001:0db8:a137:b138:c000:d000:e000:f001

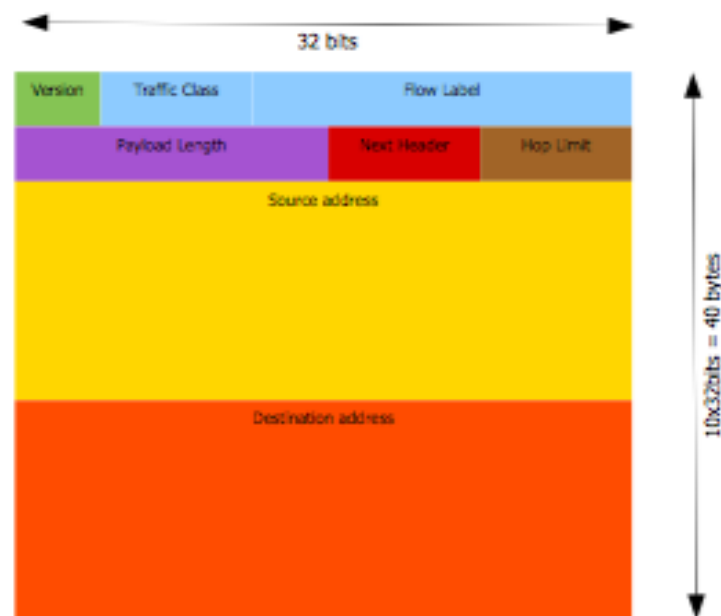
IP headers

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IPv4 header



IPv6 header



[<http://tools.ietf.org/html/rfc2460>]

IPsec

- Was first developed in 1995 for IPv4 internet layer
 - SSL and TLS operate at Application Layer
- A framework of standards
 - End to end authentication, data integrity and privacy (encryption)
- Can be used site to site (gateway to gateway)
 - As a Virtual Private Network (VPN)
- Or host to host
- All major aspects are same in IPv6 as IPv4
- Does not fully support protection for multicast traffic
 - Key management is one-to-one
- **No longer mandatory** (rfc6434 – MUST -> SHOULD)