International Symposium on Grids & Clouds 2021 (ISGC 2021)

Tuesday, 23 March 2021

Humanities, Arts & Social Sciences Session: I - Conf. Room 1 (13:00 - 14:30)

-Conveners: Eva Hladka; Alex Voss

time	[id] title	presenter	
13:00	[11] Proposing an Assessment Strategy in Data Science Approach	Mr IKEZAWA, Tommoya Dr YAMAMOTO, Tosh	
	[43] SOME STUDY RESULTS OF COLOR CHANGES DEPENDING ON MONGOLIAN ENVIRONMENTAL CONDITION	Mrs BADRAKH, Otgonsuvd	
	[25] Exploring the awareness of health and life promotion from the differences in the life styles of young people before and after the epidemic	Mr PAN, Wei-Jie	
14:00	[28] Serious Game Design For Playful Exploratory Urban Simulation	Mr VU HONG, Lan	

<u>Humanities, Arts & Social Sciences Session: II</u> - Conf. Room 1 (15:00 - 16:30)

-Conveners: Jim Shyu; Eva Hladka

time	[id] title	presenter
	[32] The Integration of Deep Learning and 360-Degree Video in Capturing Spatial Pedestrian Movements	Mr LIN, Cheng-Yen
15:20	[26] Concept of the Social Design in Public Space – case of Berlin and Taipei	Ms WANG, Shiau-Ting
15:40	[38] Machine Learning Infrastructure on the Frontier of Virtual Unwrapping	PARSONS, Stephen
16:00	[55] Piloting Interactive Data Science Learning Platforms through the Development of Cloud-based Computational Digital Notebooks	GNANASEKARAN, Rajesh Kumar