Advanced Computing Jobs:

Develop Multicore and GPU HPC Programming on SaaS Environment using Jupyter Lab

Chan-Hin IONG 2023/08/01

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Compilers in NVIDIA HPC SDK

nvc

nvc is a C11 compiler for NVIDIA GPUs and AMD, Intel, OpenPOWER, and Arm CPUs. It invokes the C compiler, assembler, and linker for the target processors with options derived from its command line arguments. nvc supports ISO C11, supports GPU programming with OpenACC, and supports multicore CPU programming with OpenACC and OpenMP.

nvc++

nvc++ is a C++17 compiler for NVIDIA GPUs and AMD, Intel, OpenPOWER, and Arm CPUs. It invokes the C++ compiler, assembler, and linker for the target processors with options derived from its command line arguments. nvc++ supports ISO C++17, supports GPU programming with C++17 parallel algorithms (pSTL) and OpenACC, and supports multicore CPU programming with OpenACC and OpenMP.

nvfortran

nvfortran is a Fortran compiler for NVIDIA GPUs and AMD, Intel, OpenPOWER, and Arm CPUs. It invokes the Fortran compiler, assembler, and linker for the target processors with options derived from its command line arguments. nvfortran supports ISO Fortran 2003 and many features of ISO Fortran 2008, supports GPU programming with CUDA Fortran and OpenACC, and supports multicore CPU programming with OpenACC and OpenMP.

nvcc

nvcc is the CUDA C and CUDA C++ compiler driver for NVIDIA GPUs. nvcc accepts a range of conventional compiler options, such as for defining macros and include/library paths, and for steering the compilation process. nvcc produces optimized code for NVIDIA GPUs and drives a supported host compiler for AMD, Intel, OpenPOWER, and Arm CPUs.

https://docs.nvidia.com/hpc-sdk/archive/20.11/index.html

https://dicos.grid.sinica.edu.tw/dockerapps/

Jupyter







CPU monitor

top - 04:10:12 up 2 days, 1:41, 0 users, load average: 0.60, 0.37, 0.28
Tasks: 12 total, 3 running, 9 sleeping, 0 stopped, 0 zombie
%Cpu(s): 1.4 us, 1.2 sy, 0.0 ni, 97.3 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem : 52811904+total, 39151625+free, 17393880 used, 11920891+buff/cache
KiB Swap: 0 total, 0 free, 0 used. 50929052+avail Mem

PID	USER	PR	NI	VIRT	RES	SHR S	<pre>%CPU</pre>	%MEM	TIME+	COMMAND
36457	chiong	20	0	22.4g	16.8g	2076 R	100.0	3.3	0:03.26	a.out
36503	chiong	20	0	30796	14028	1476 R	2.0	0.0	0:00.02	nvidia-smi
200	chiong	20	0	53648	2036	1472 S	1.0	0.0	0:16.24	watch
1	root	20	0	13956	3828	1312 S	0.0	0.0	0:00.43	start_jupyterla
35	root	20	0	82228	2336	1524 S	0.0	0.0	0:00.00	su
36	chiong	20	0	11692	1508	1296 S	0.0	0.0	0:00.00	bash
49	chiong	20	0	398000	70012	7532 S	0.0	0.0	0:21.23	jupyter-lab
83	chiong	20	0	11964	2132	1560 S	0.0	0.0	0:00.27	bash
91	chiong	20	0	11964	2068	1520 S	0.0	0.0	0:00.32	bash
107	chiong	20	0	11964	2100	1544 S	0.0	0.0	0:00.17	bash
33578	chiong	20	0	56200	2012	1464 R	0.0	0.0	0:00.26	top
36502	chiong	20	0	53648	564	0 5	0.0	0.0	0:00.00	watch

top = 04:08:10 up 2 days, 1:39, 0 users, load average: 0.29, 0.23, 0.23
Tasks: 10 total, 2 running, 8 sleeping, 0 stopped, 0 zombie
%Cpu(s): 12.1 us, 2.8 sy, 0.0 ni, 85.1 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem : 52811904+total, 37466662+free, 34243472 used, 11920894+buff/cache
KiB Swap: 0 total, 0 free, 0 used. 49245321+avail Mem

PID	USER	PR	NI	VIRT	RES	SHR	s	%CPU	%MEM	TIME+	COMMAND
34663	chiong	20	0	22.8g	22.4g	2128	R	704.0	4.4	0:19.59	a.out
33578	chiong	20	0	56200	2012	1464	R	1.0	0.0	0:00.12	top
1	root	20	0	13956	3828	1312	s	0.0	0.0	0:00.43	start_jupyterla
35	root	20	0	82228	2336	1524	s	0.0	0.0	0:00.00	su
36	chiong	20	0	11692	1508	1296	s	0.0	0.0	0:00.00	bash
49	chiong	20	0	398000	70012	7532	s	0.0	0.0	0:20.80	jupyter-lab
83	chiong	20	0	11964	2132	1560	s	0.0	0.0	0:00.26	bash
91	chiong	20	0	11964	2068	1520	s	0.0	0.0	0:00.32	bash
107	chiong	20	0	11964	2100	1544	s	0.0	0.0	0:00.17	bash
200	chiong	20	0	53648	2036	1472	s	0.0	0.0	0:15.49	watch

single core job

multicore job cpu usage > 100%

GPU monitor

NVID.	1A-5M1	535.54.0.	3 		Driver	version:	535.54.03	CUDA vers	sion: 12.2
GPU Fan	Name Temp	Perf	P	ersiste wr:Usaq	ance-M ge/Cap	Bus-Id	Disp Memory-Usa	A Volatil ge GPU-Uti	le Uncorr. EC il Compute M MIG M
0 0%	NVIDIA 41C	GeForce P2	RTX 309	0 108W	On / 350W	0000000 262M	0:A1:00.0 0 1B / 24576M	Ef iB 0%	N/2 & Defaul N/2
Proc	esses:				Proces				GPI1 Memor
GFU	ID	ID	FID	Type	FICCE				Usage

Modern C++ new features for Parallel computing

Algorithms and execution policies

Basic for-loop

for (Index_t i = 0; i < data.size(r); ++i)</pre>

Parallel algorithm for-loop running on Multicore or GPU

std::for_each_n(std::execution::par, counting_iterator(0),data.size(r),
 [=, &domain](Index_t i)
 {
 }
);

To download examples source code:

git clone https://github.com/ASGCOPS/Advanced Computing Job 2023 cd Advanced_Computing_Job_2023 unzip HPC_src.zip cd material

01_c_plus_plus_simple_example_mcore_gpu 03_openmp_simple_example_mcore_gpu 02_c_plus_plus_LULESH_mcore_gpu

04_fortran_90_AutoPar

Simple code for multicore and GPU

1 #include <vector> 2 #include <iostream> 3 #include <fstream> 4 #include <random> 5 #include <string> 7 #include <algorithm> include files for C++17 8 #include <execution> g 10 int main() 11 { 12 int N=4000; 14 std::vector<int> random_number; . 15 16 // Create random value vector by CPU on system memory. 17 for (int x=0;x<N;x++) 18 { 19 _____int random_int; ----random_int=rand() % 90000; ---- random_number.push_back(random_int); 24 // Sort random number with MCORE or GPU. 25 std::sort(std::execution::par, random_number.begin(), random_number.end()); 94 27 // Print the sort result on screen. 28 for (int i=0;i<20;i++)</pre> 29 { --std::cout<<random_number[i]<<std::endl;</pre> 31 } 33)

Running on single core CPU cpu usage $\leq 100\%$

Running on multicore CPU cpu usage > 100%

- (1) Setup the NVIDIA HPC SDK environment: source /cvmfs/cvmfs.grid.sinica.edu.tw/hpc/nvhpc_sdk/2021_217/setup.sh
- (2) Change your working directory: cd 01_c_plus_plus_simple_example_mcore_gpu
- (3) Compile source code for multicore: nvc++ -stdpar=multicore example.cc
- (4) Or compile source code for GPU: nvc++ -gpu=<u>cc80</u> -stdpar=gpu example.cc

(5) run ./a.out

For GPU A100 and RTX3090, the GPU capability is cc80

Larger example: LULESH

https://github.com/LLNL/LULESH/tree/2.0.2-dev/stdpar

```
C++ Algorithms / Policies in LULESH
std::for_each_n(std::execution::par, counting_iterator(0), numElem,
                [=, &domain](Index_t i) {
                  sigxx[i] = sigyy[i] = sigzz[i] = -domain.p(i) - domain.q(i);
                }):
  std::for_each(std::execution::par, domain.symmX_begin(),
                domain.symmX_begin() + numNodeBC, [&domain](Index_t symmX) {
                  domain.xdd(symmX) = Real_t(0.0);
                }):
std::transform(std::execution::par, compression, compression + length, bvc,
                [=](Real_t compression_i) {
                 return cls * (compression_i + Real_t(1.0));
                }):
```

- (1) Setup the NVIDIA HPC SDK environment: source /cvmfs/cvmfs.grid.sinica.edu.tw/hpc/nvhpc_sdk/2021_217/setup.sh
- (2) Change your working directory: cd 02_c_plus_plus_LULUSH_mcore_gpu/build

(3) Edit the Makefile:

For multicore: CXXFLAGS = -w -fast -Mnouniform -Mfprelaxed -stdpar=multicore -std=c++11 -DUSE_MPI=0

For GPU: CXXFLAGS = -w -fast -Mnouniform -Mfprelaxed -stdpar=gpu -std=c++11 -DUSE_MPI=0

(4) Compile

make clean make all

(5) Run

./lulesh2.0

Makefile # Build with nvc++, with parallel algorithm support turned on. SHELL = /bin/sh SUFFIXES: .cc .o LULESH_EXEC = lulesh2.0 CXX = nvc++ SOURCES2.0 = \ lulesh.cc \ lulesh-comm.cc \ lulesh-viz.cc \ lulesh-minit.cc OBJECTS2.0 = \$(SOURCES2.0:.cc=.o) CXXFLAGS = -w -fast -Mnouniform -Mfprelaxed -stdpar=multicore -std=c++11 -DUSE_MPI=0

OpenMP for MCORE / GPU

Basic For-loop

for (Index_t i = 0; i < data.size(r); ++i)</pre>

OpenMP Directive

#pragma omp target teams distribute parallel for
for (Index_t i = 0; i < data.size(r); ++i)</pre>

Simple OpenMP example



- (1) Setup the NVIDIA HPC SDK environment: source /cvmfs/cvmfs.grid.sinica.edu.tw/hpc/nvhpc_sdk/2021_217/setup.sh
- (2) Change your working directory: cd 03_openmp_simple_example_mcore_gpu
- (3) Compile source code for multicore: nvc++ -stdpar=multicore 01_omp_target_study.cc
- (4) Or compile source code for GPU: nvc++ -gpu=cc80 -stdpar=gpu 01_omp_target_study.cc
- (5) run ./a.out

Simple OpenMP example

```
1 // openmp reduction test
 3 #include <stdlib.h>
 4 #include <stdio.h>
 5 #include <math.h>
  #define COUNT 20000000
  int main()
  {
10
      11
12
      #pragma omp teams distribute parallel for reduction(+:sum
13
14
      for(int i = 0;i < COUNT; i++)</pre>
15
      {
         // Edit your own formula here:
17
         sum += rand() % 3;
18
      ∦}
19
20
      "printf("\n Sum: %d\n\n",sum);
21
22
     ⇒return 0;
23 }
```

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- (2) Change your working directory: cd 03_openmp_simple_example_mcore_gpu
- (3) Compile source code for multicore: nvc++ -gpu=cc80 -stdpar=multicore 02_omp_reduction.cc

(4) run ./a.out