

Applying learning analytics on predicting students' academic performance

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Outline

- Part I : Analyzing students' learning activities
 - Dashboard, graph, charts
 - Visualization of analysis results
- Part II : Predicting at-risk students who might
 - Drop out, withdraw, fail,
 - low score, low grade
- 5 Case studies

Case study 1

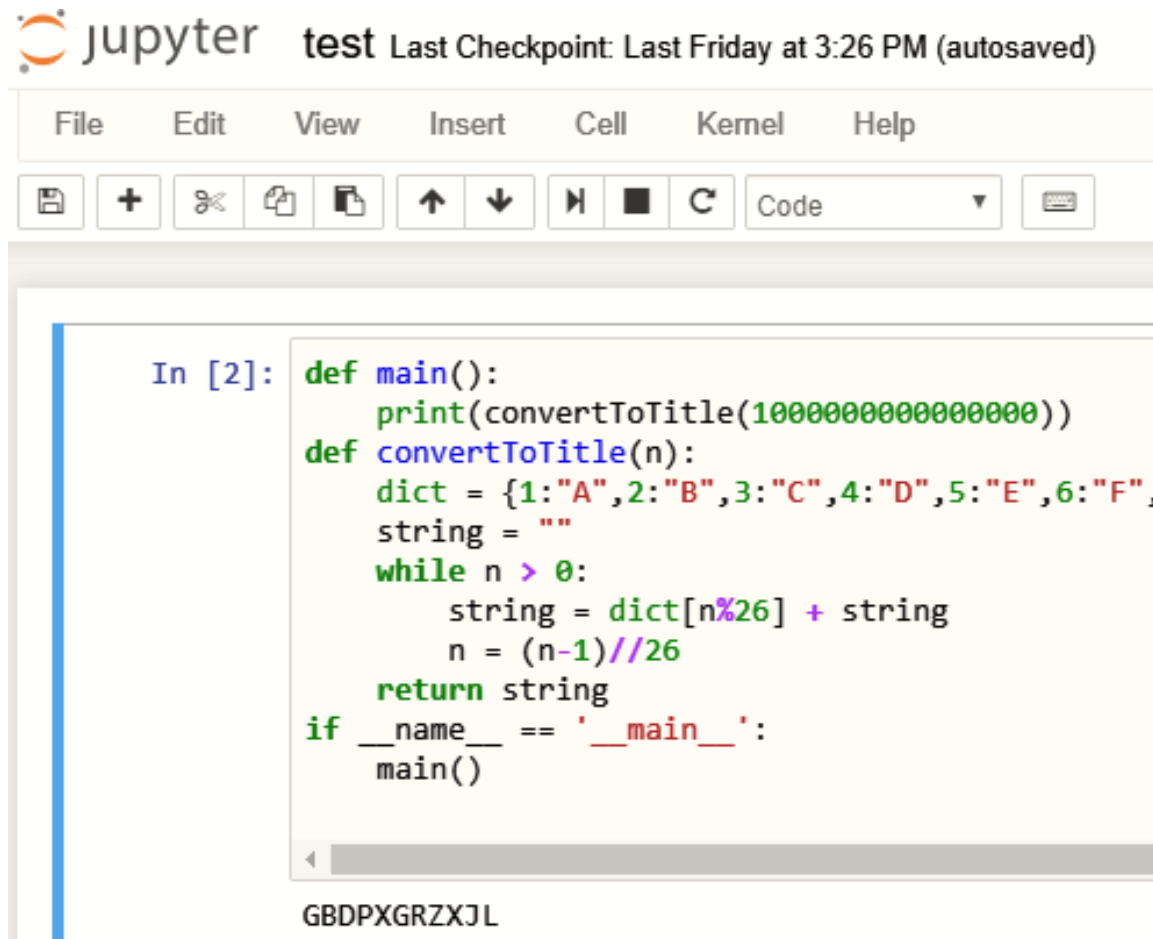
Data collection and **Dashboard**
for analyzing students' **coding activities**
in a **Python programming course**

by 王紹宇, Owen

Tracking log of learning activities

- **Data collection of digital footprint**
 - eBook reading (lecture notes, slides)
 - Video viewing
 - Exercise practice (quiz, assessment, test)
 - Discussion forum
 - Science/engineering experiment
 - **Program coding activities (hands-on exercises)**

Python coding environment : Jupyter



The screenshot shows the Jupyter Notebook interface. At the top, the Jupyter logo is followed by the text "test Last Checkpoint: Last Friday at 3:26 PM (autosaved)". Below this is a menu bar with "File", "Edit", "View", "Insert", "Cell", "Kernel", and "Help". Under the menu bar is a toolbar with icons for saving, adding cells, undo, redo, copy, paste, up/down arrows, a play button, a stop button, a refresh button, a dropdown menu currently set to "Code", and a keyboard icon. The main area contains a code cell labeled "In [2]:" with the following Python code:

```
def main():
    print(convertToTitle(1000000000000000))
def convertToTitle(n):
    dict = {1:"A",2:"B",3:"C",4:"D",5:"E",6:"F",
    string = ""
    while n > 0:
        string = dict[n%26] + string
        n = (n-1)//26
    return string
if __name__ == '__main__':
    main()
```

Below the code cell, the output "GBDPXGRZXJL" is displayed.

Students' coding activities of interest

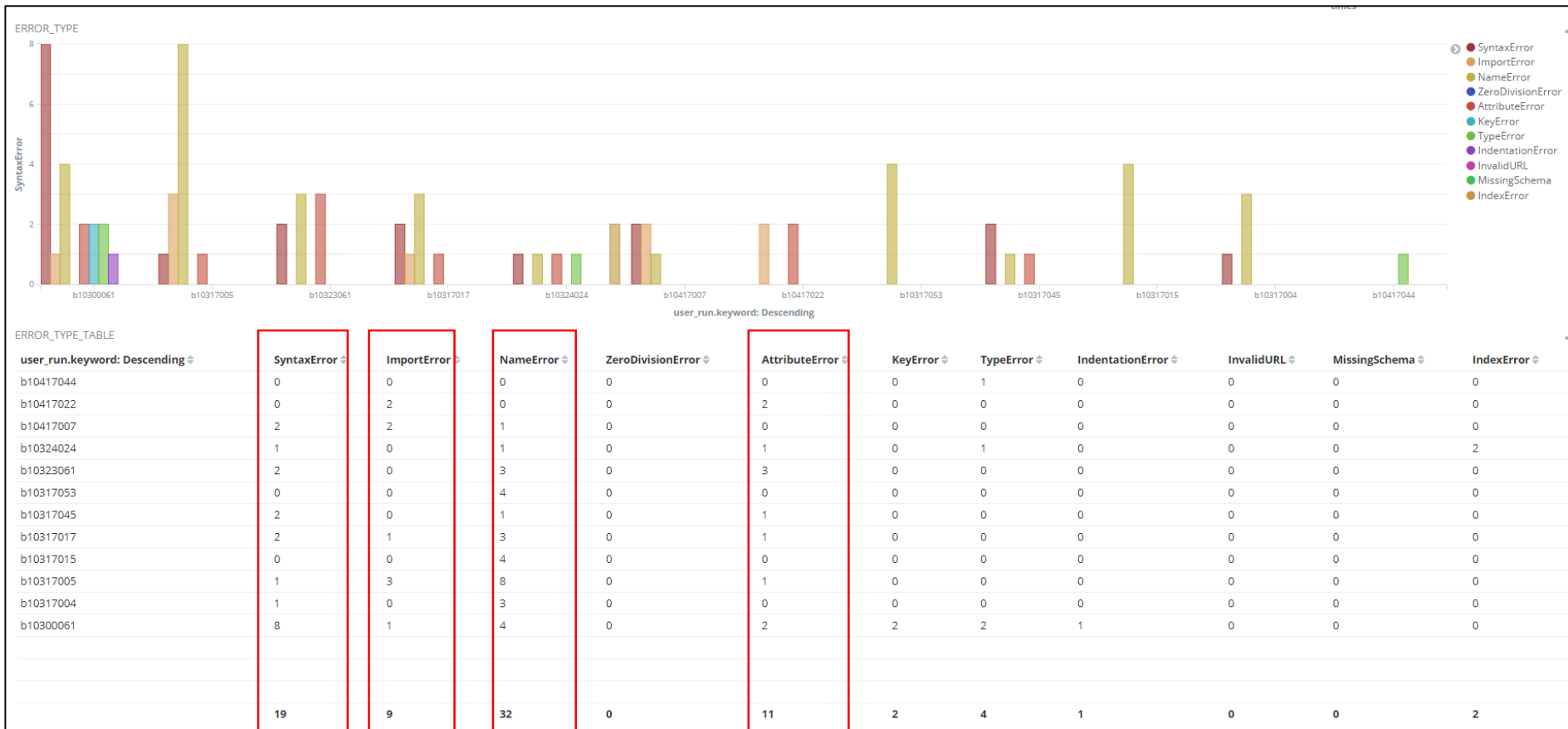
| NO. | Coding activities (Features) |
|-----|------------------------------------|
| 1 | Timestamp of assignments completed |
| 2 | Frequency of login to Jupyterhub |
| 3 | Time spent online (Jupyterhub) |
| 4 | Time spend on coding |
| 5 | Numbers of fail/success run |
| 6 | Types of coding error |
| 7 | Times of assignment submission |
| 8 | Times of open files |
| 9 | Number of podcasts used |

Corresponding Dashboard of 9 activities



For individual student and the whole class

6 Types of coding errors and errors distribution



Syntax Error : 19 ImportError : 9 Name Error : 32 Attribute Error : 11

Work in progress of Study 1

- **Automatic detection** of students'
 - Coding styles
 - Coding defects (NASA MDP datasets, transfer learning)
- Apply **DANN (Domain-adversarial Neural Network)** to identify students' coding defects and their relationship with coding styles
- **Correlation** of students' **SRL capability** and final academic performance
- **Correlation** of **collaborative programming** and students' final academic performance

Case study 2

What are the critical factors affecting students' academic performance in MOOCs

Part of an empirical study of Taiwan's MOOCs initiative

by Anna

Taiwan's MOOCs initiative

- Part of **Taiwan's Digital learning initiative**
- Funded by **Ministry of Education in Taiwan**
- National project for funding universities to develop MOOCs courseware and mechanism, as well as **data analytics**.

Data analytics of Taiwan's MOOCs initiative

- Platforms (MOE official)
 - Open edX (based on MIT Open edX)
 - Insight⁺ (tracking logs, data analytics)
- Period of data collection
 - 3 years : Sept. 2014 - Aug. 2017
- Courses: 590
- Registers: 32,120

Top 10 courses (out of 590) in terms of registers

| Course name | Number of registers | Course begin | Course end |
|----------------------------------|---------------------|--------------|------------|
| 105 年課文本位閱讀理解策略教學初階課程 | 3,802 | 2016/10/07 | 2017/8/10 |
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| 軟體設計 I- 物件導向設計 | 750 | 2016/8/1 | 2020/8/31 |
| 巧克力製作 | 727 | 2015/12/15 | -- |
| 軟體設計 III- 設計樣式 | 680 | 2016/8/25 | 2020/7/31 |
| 2015 K-12能源科技教育種子教師培訓(初階) | 608 | 2015/5/14 | 2015/6/15 |
| 讓老闆不得不重用你~正在崛起的「專案管理」 _104 | 610 | 2015/12/1 | -- |

Top 10 courses (out of 590) in terms of activity/register

| Course name | Number of Registers | Number of video viewing event | Activity/Register |
|-----------------------------------|---------------------|-------------------------------|-------------------|
| 1041微積分聯合教學-- 地科班 Calculus 101 | 59 | 33,928 | 575 |
| 虛擬實境 | 31 | 10,486 | 338 |
| 電腦攻擊與防禦 | 33 | 7,261 | 220 |
| 影像處理 | 47 | 9,446 | 200 |
| 虛擬實境 | 39 | 7257 | 186 |
| 台灣小說選讀 | 74 | 13,458 | 181 |
| 普通化學－平衡、酸與鹼、水溶液的平衡 | 77 | 10,100 | 131 |
| Linux作業系統核心 | 48 | 5,300 | 110 |
| 書報討論 | 138 | 14,953 | 108 |

Data analytics for Calculus 101

- Calculus 101 was offered by National Central University, it is the **most active course** in Taiwan's MOOCs initiative
- **Blended learning (59 students)**
 - Open edX for online video viewing
 - Maple TA for online exercise & assessment
 - Offline assignment & exam
 - **Knowing students' final academic grade**

Correlation of **MOOCs activities** and final **grade**

- **Algorithms**

- MCA (Multiple Corresponding Analysis)
- MFA (Multiple Factor Analysis)

- **MCA** to find out the correlation of **learning activities** and **final grade**

RQ_1 : How is **video viewing** activity correlated to grade?

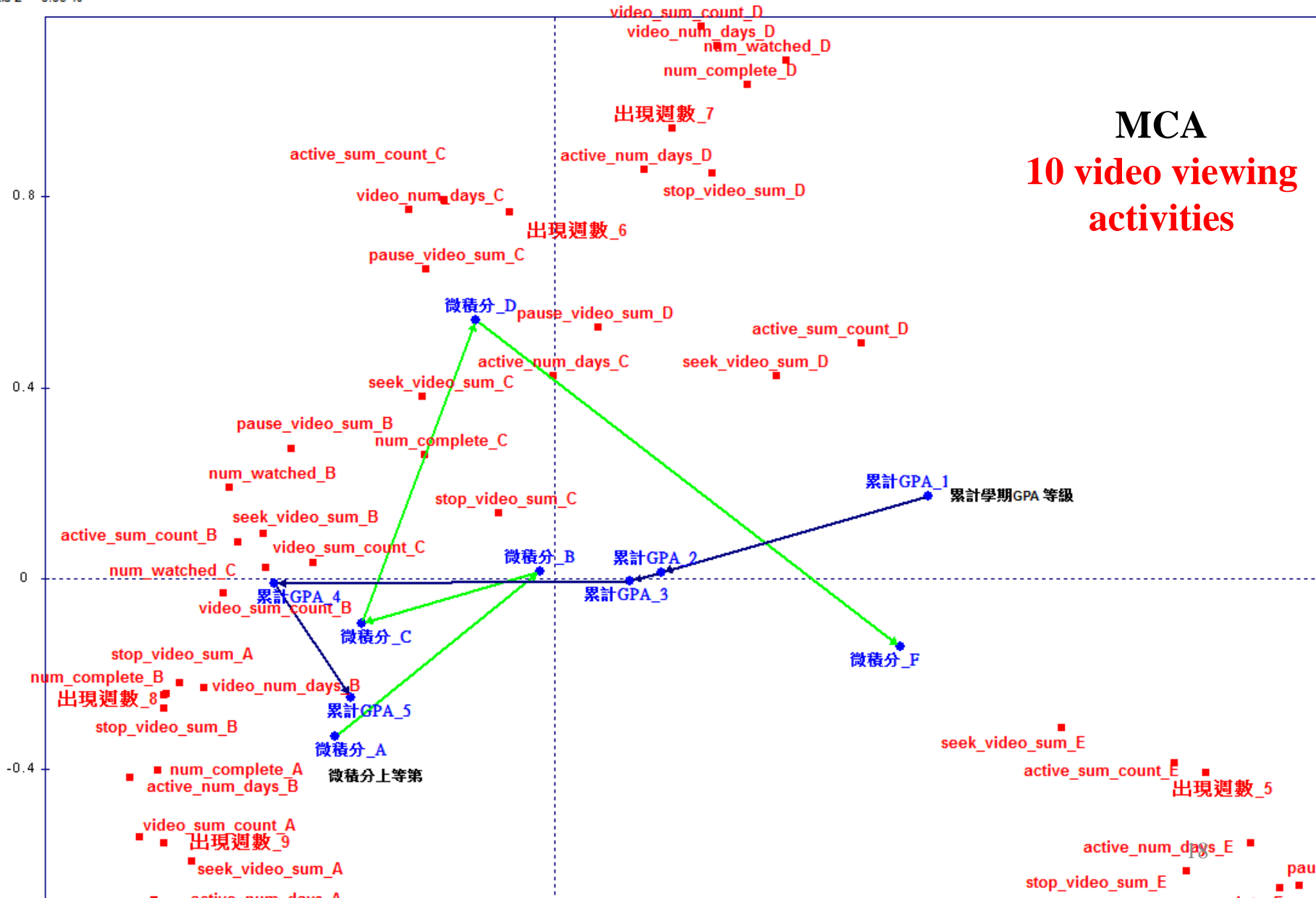
RQ_2 : How is **exercise practice** activity correlated to grade?

- **MFA** to find out the **critical factors** affecting students **final grade**

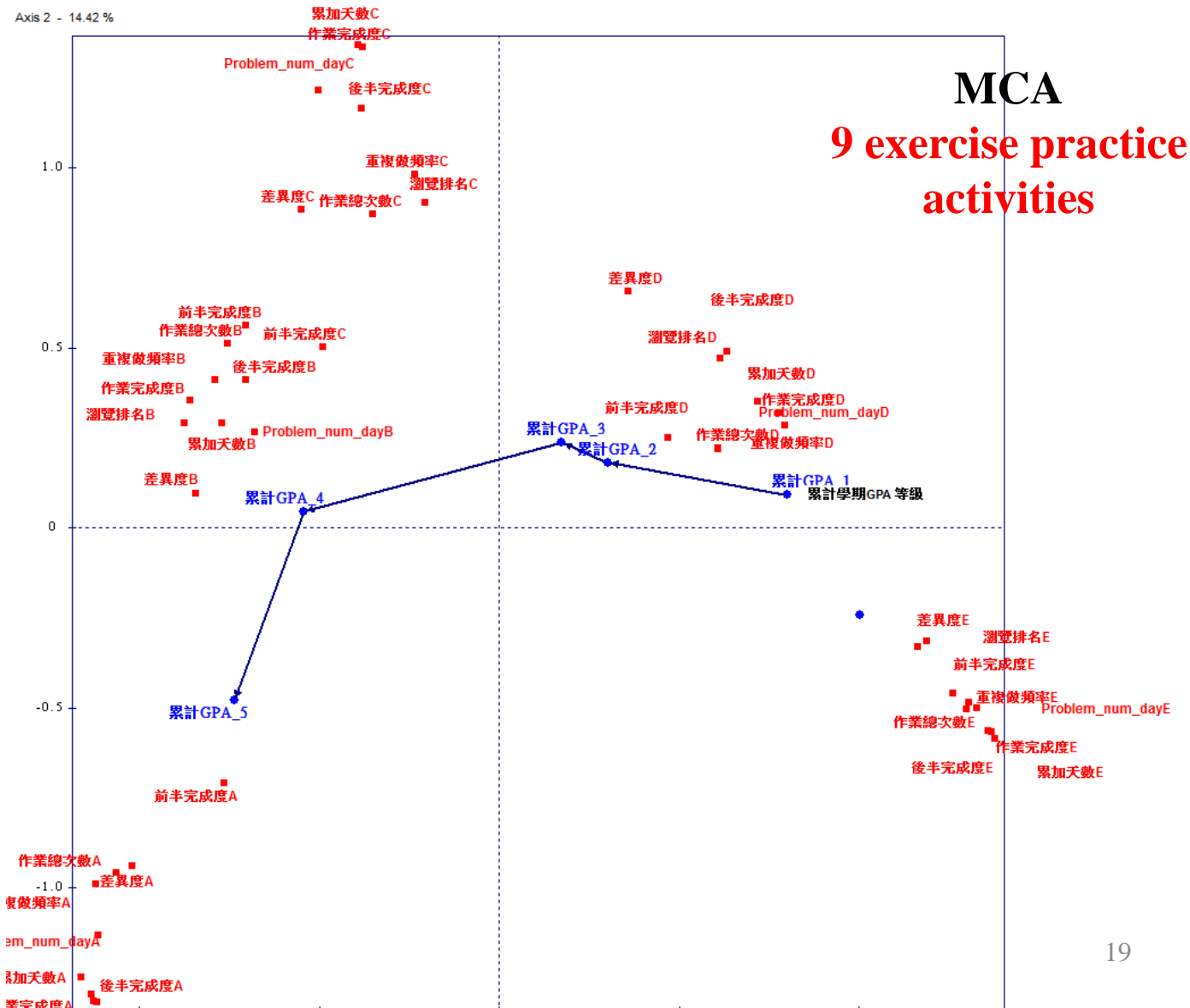
RQ_3 : What are the factors affecting high grade and low grade?

RQ_1 : How is video viewing activity correlated to grade?

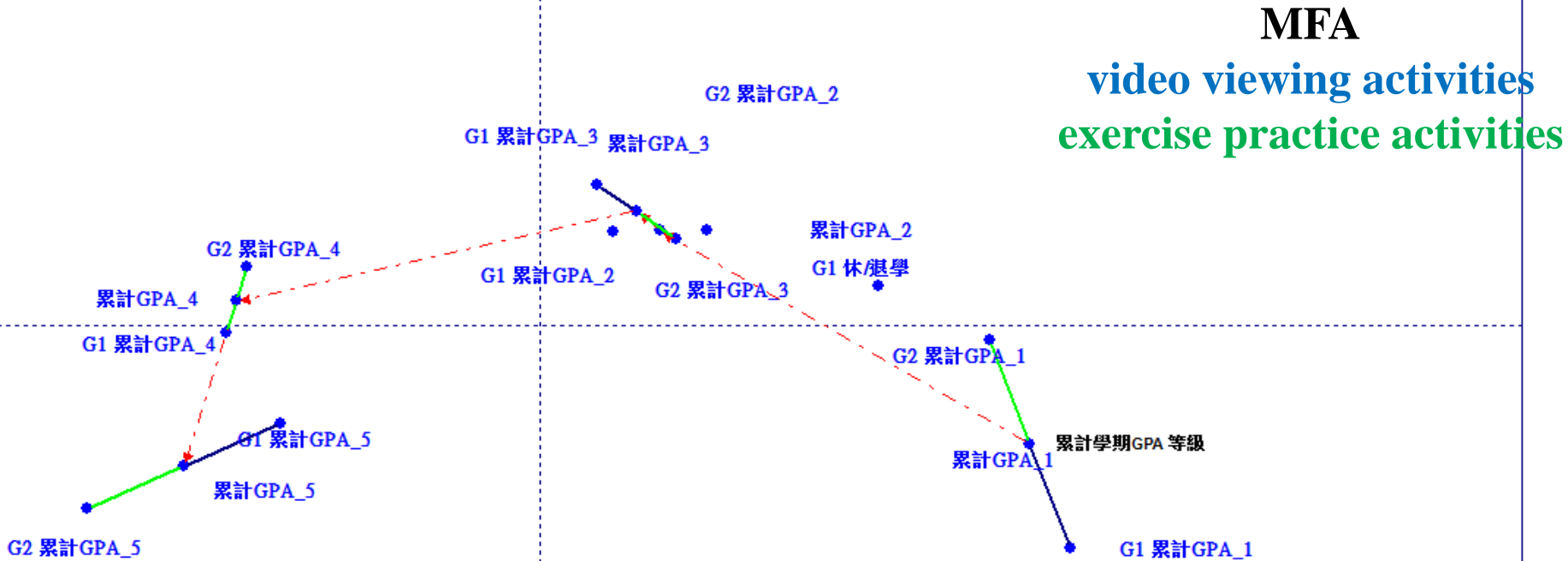
Axis 2 - 9.95 %



RQ_2 : How is exercise practice activity correlated to grade?



RQ_3 : What are the **factors affecting** high grade and low grade?



Correlation of MOOCs activities and grade

- Summary
 - **Video viewing** is the critical factor resulting in low grade
 - **Exercise practice** is the critical factor resulting in high grade
- **RQ_4** : what kinds of viewing activities resulting in low grade?

RQ_4 : What kinds of **viewing activities** resulting in **low grade**?

- Group video viewing activities into **4**
 - G1 : video viewing events
 - G2 : first time watched
 - G3 : video viewing frequency/day
 - G4 : video viewing completion rate
- Find out the **critical factors** for improving students' grade
 - How to improve students' grade **from low to middle?**
 - How to improve students' grade **from middle to high?**

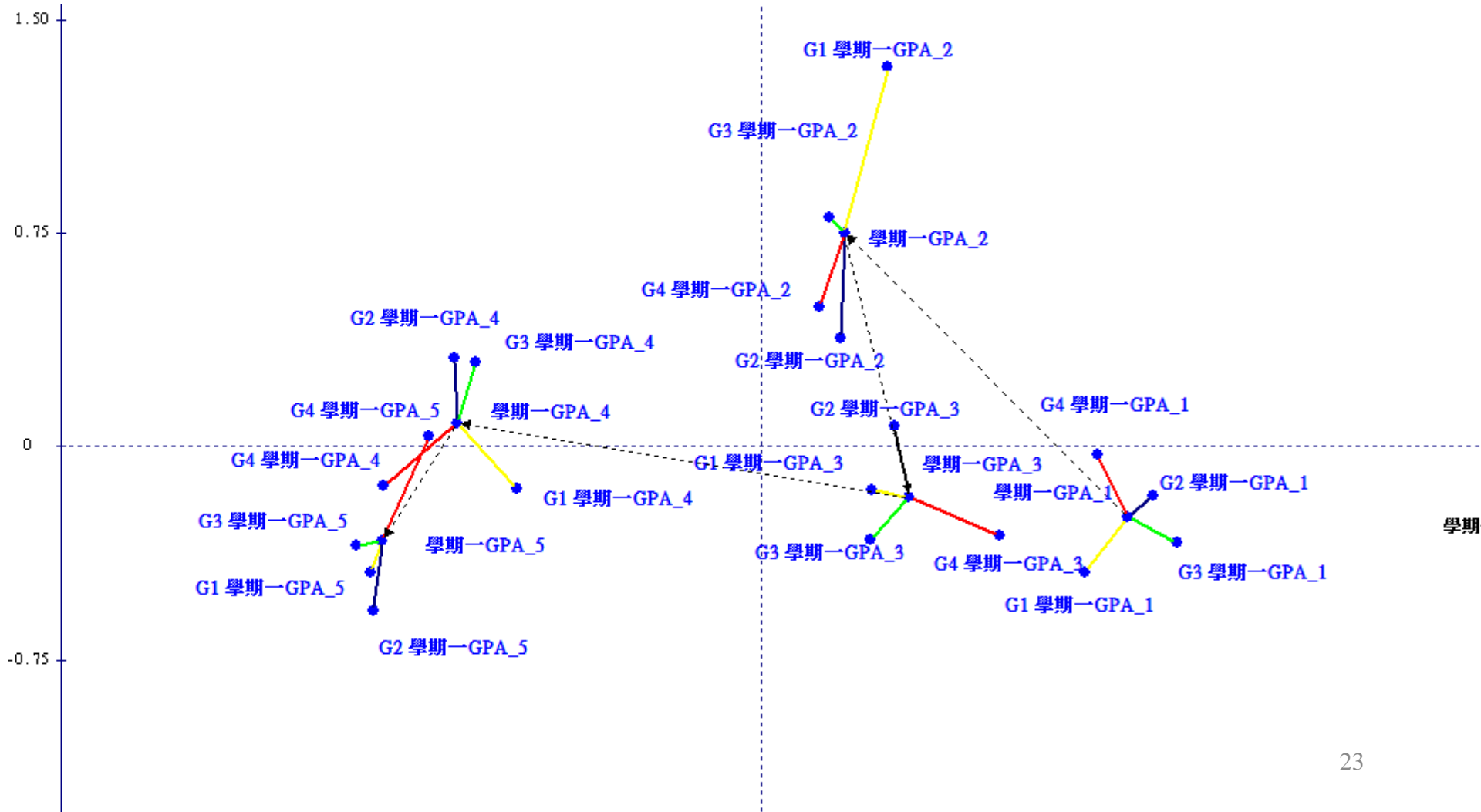
GPA 1 is highly related to G2 and G3

GPA 3 is highly related to G4

GPA 4 is highly related to G4

GPA 5 is highly related to G1、G2 and G3

MFA



Critical factors resulting in low grade

- G2, G3 are the critical factors resulting in low grade (GPA 1)
 - G2 : first time watched
 - G3 : video viewing frequency/day
- Suggestion :
 - Watch video early, increase viewing frequency are two critical factors for improving grade from low to middle.

Critical factors resulting in middle grade

- G4 is the critical factor resulting in middle grade (GPA 3 & GPA 4)
 - G4 : video viewing completion rate
- Suggestion :
 - Complete video viewing is the critical factor for improving grade from middle to high.

Work in progress of Study 2

- Correlation of students' **high school** academic performance and their **college** performance
 - Freshmen year's vs college 4 year's performance
- Correlation of students' **types of entrance channels** and their the **college** performance
 - Freshmen year's vs college 4 year's performance
- For entrance exam, **which subject is most related to** students' Freshmen year's performance?

Case study 3

Visual analysis of students' video
viewing patterns in MOOCs

Part of an empirical study of Taiwan's MOOCs initiative

by Anna

Heat graph of viewing events (video, eBook)

Viewing events: play, pause, stop, forward, backward

1-1 微積分是甚麼



1-2 函數 vs 微分



1-3 面積 vs 積分



1-4 多項式函數



1-5 泰勒展開式與升降幕排列



1-6 極小範圍的函數圖形



less dark,
less viewing events
less focus

13-1 連續複利的年增率



13-2 指數函數的微分



13-3 標準指數函數及其微分



13-4 標準指數函數的反導函數



13-5 自然對數與一般指數的微分



13-6 對數律



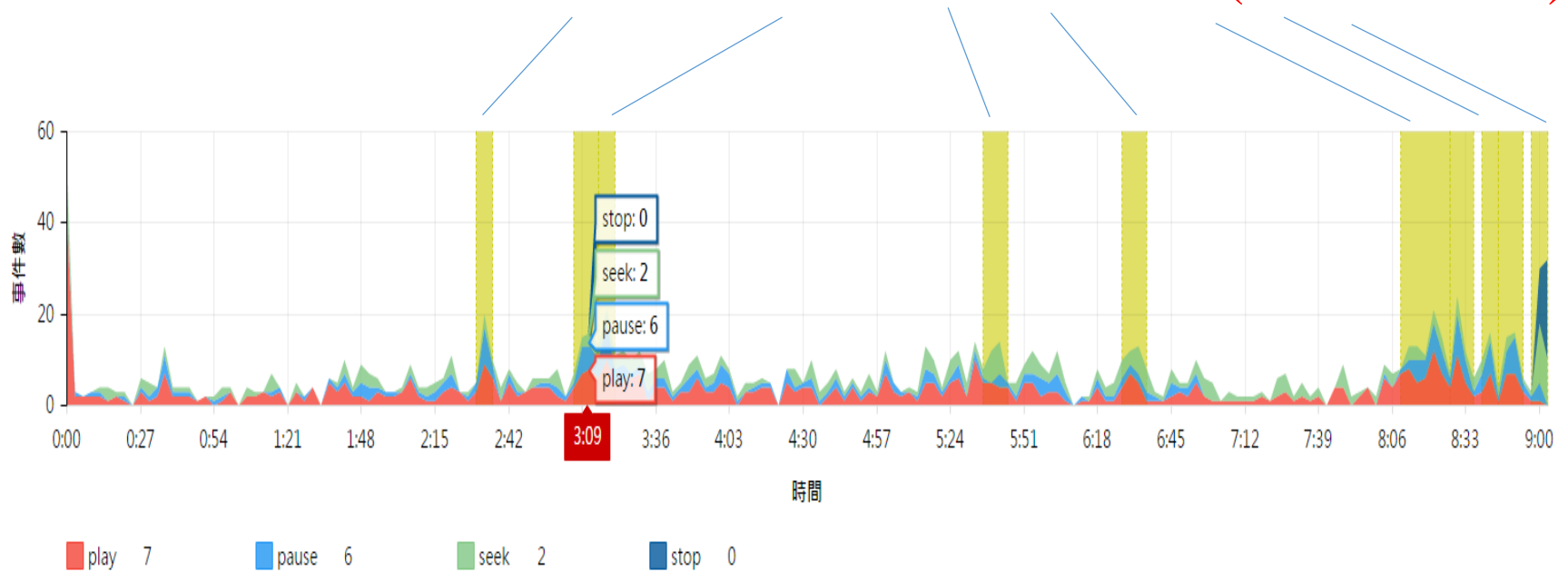
13-7 自然對數的圖形與微分



more dark,
more viewing events
more focus

Peak graph of viewing events (video, eBook)

Periods of attention in a video (more focus)



Individual student's viewing sequence in a video

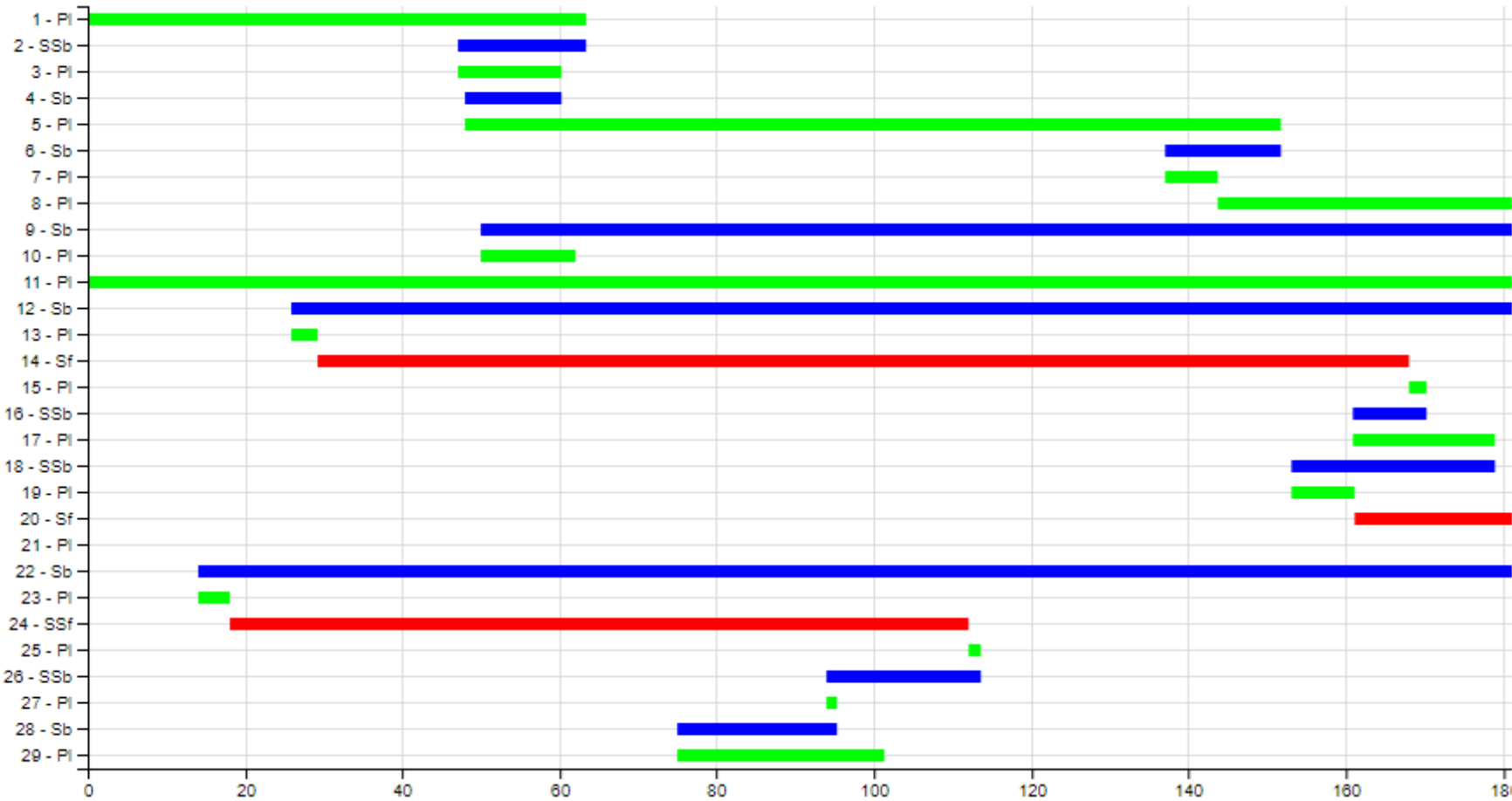
Green: Play

Blue: Backward

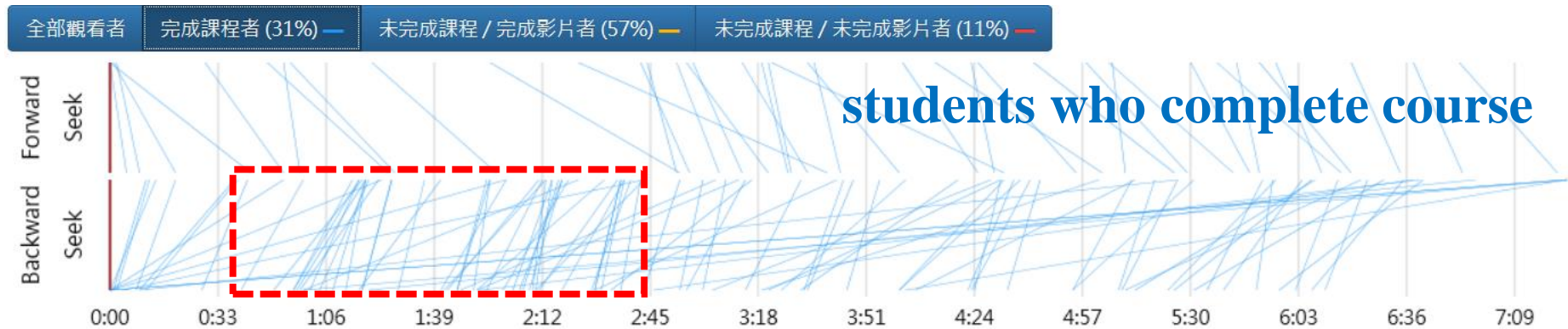
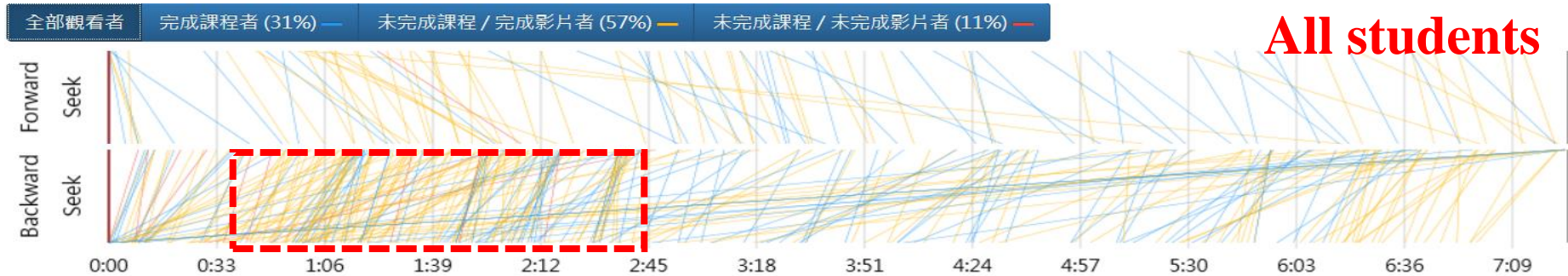
Red: Forward

X: timestamp of a video

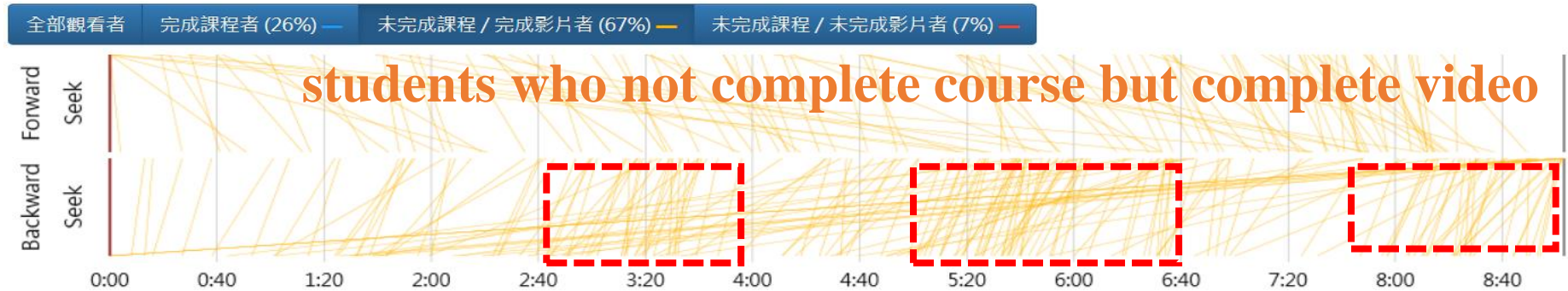
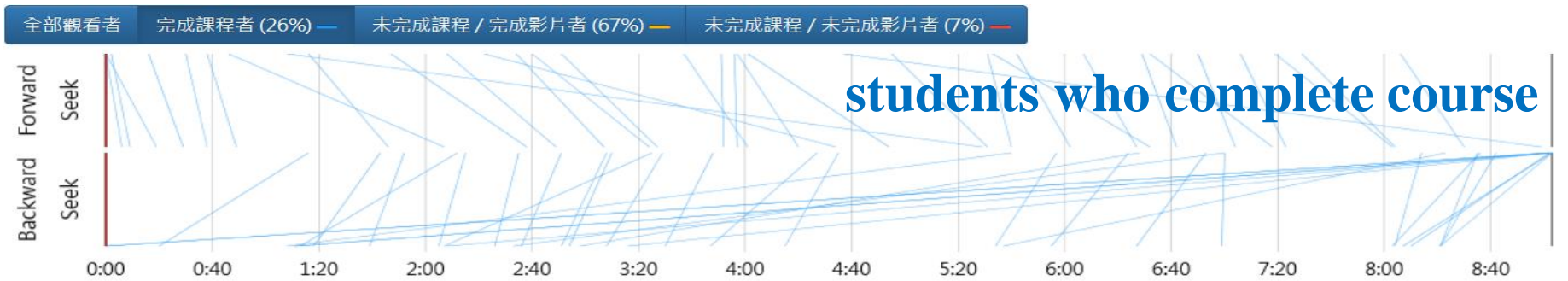
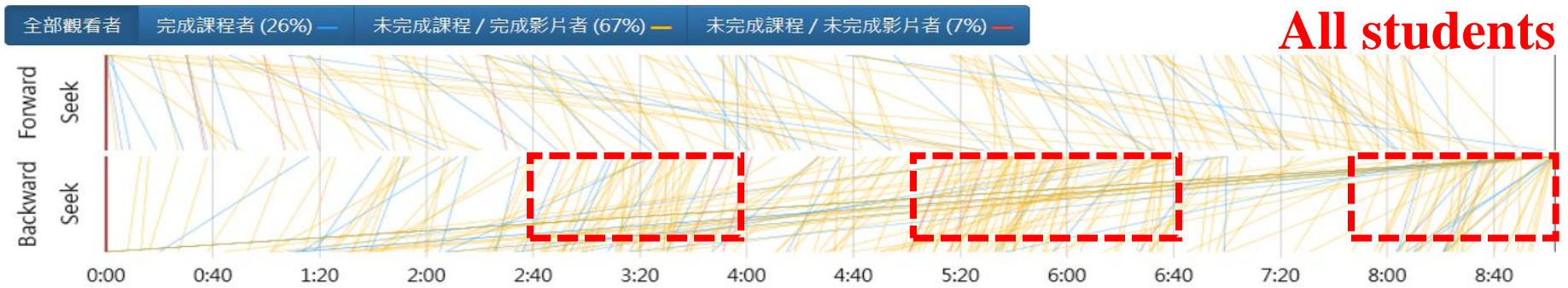
Y: Pattern



High density of **Backward** might due to **material is too difficult, struggle**



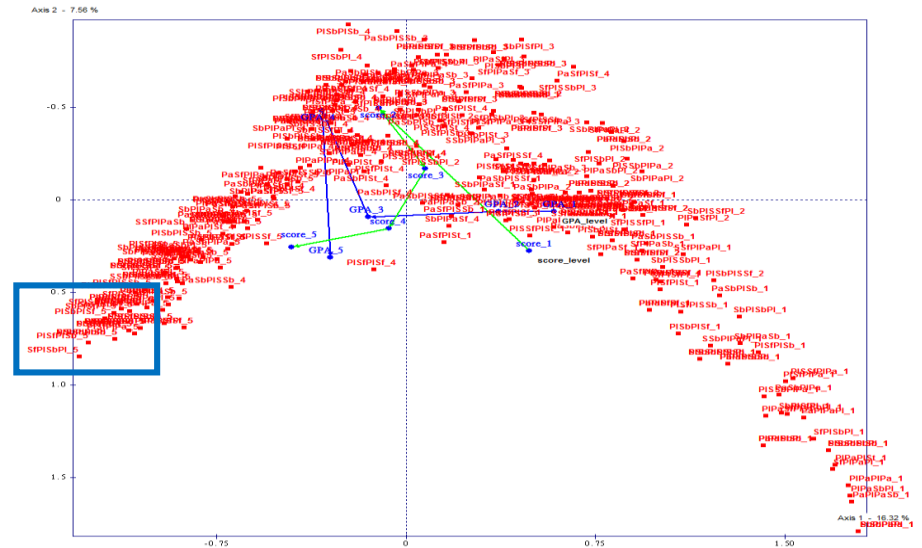
High density of **Backward** might due to lack of background knowledge



Correlation of **viewing patterns** and final grade

- RQ_5 :
 - Can we find the **viewing patterns** that affect students' final grades?
- RQ_6 :
 - Can we find the **differences of viewing patterns** between students with different grades (high and low)?

RQ_5 : use **MCA** to find the viewing patterns that affect student's final grades



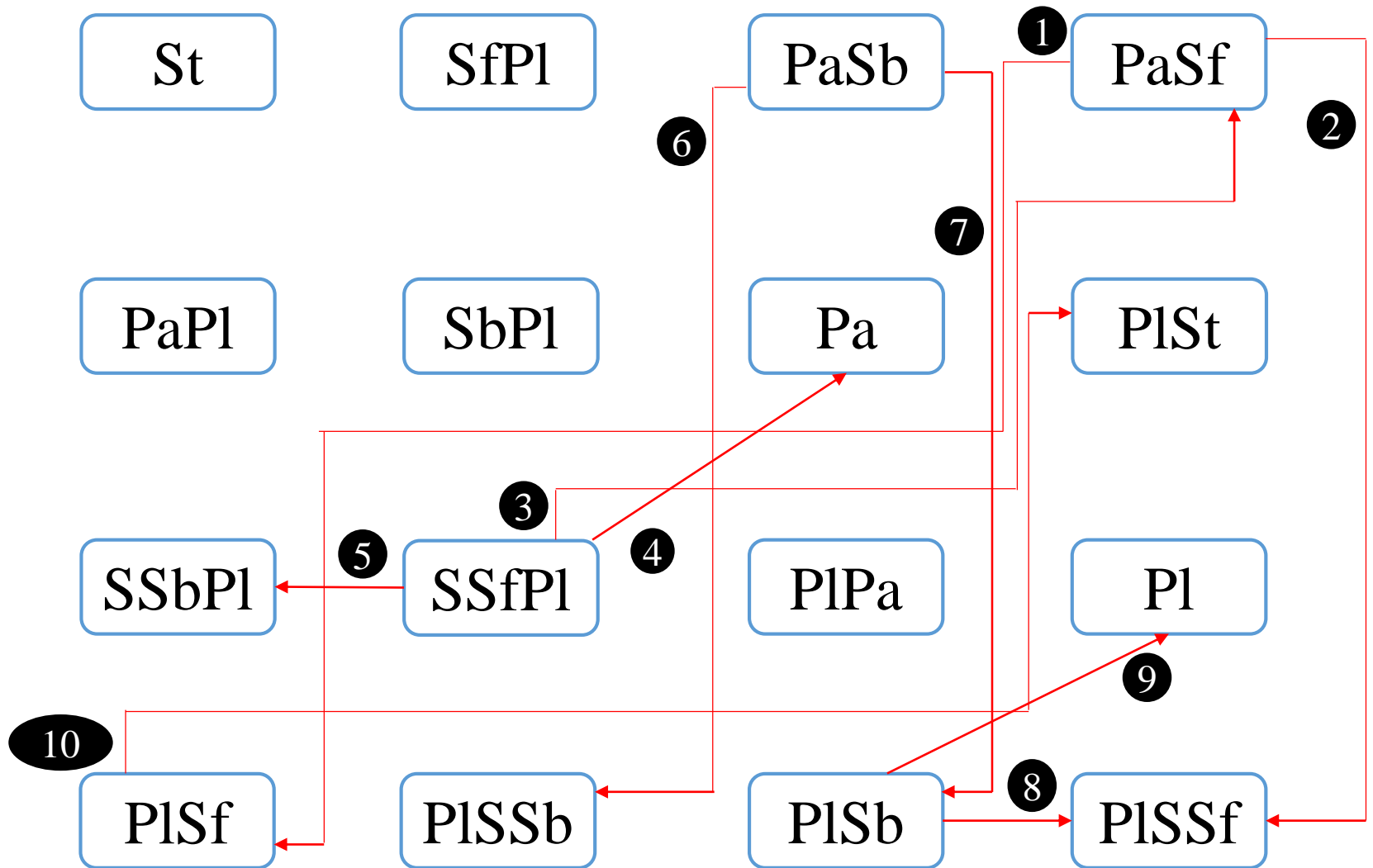
- The patterns with more contribution to final grade are located at two sides

| Pattern | Contribution | Viewing behavior | Behavior description | Types of learners |
|-----------------------|----------------|-----------------------------------|--|------------------------|
| SfPlSbPl SfPlSSbPl | 0.719 0.571 | Forward, play, backward, play | Seek focus of content | Targeting learners |
| SbPlSfPl PlSbPlSf | 0.666 0.597 | Backward, play, forward, play | Confirmation of concept and seek focus | Comprehensive learners |
| SbPlSbPl PlSSbPlSb | 0.668 0.668 | Backward, play, backward, play | Repeated reconfirmation | Reflective learners |

RQ_6 : Use **LSA** to find the differences of viewing patterns between students with different grades

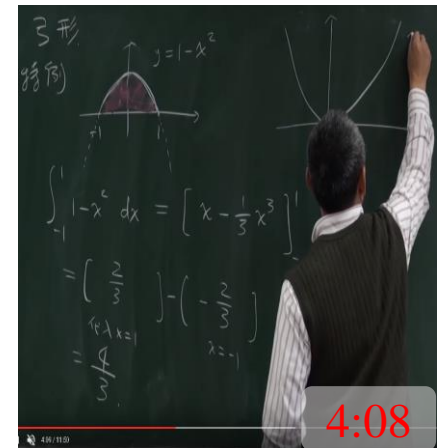
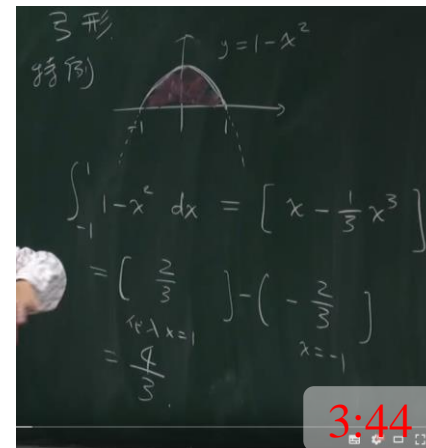
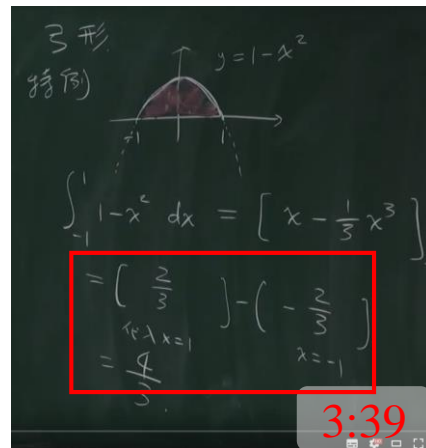
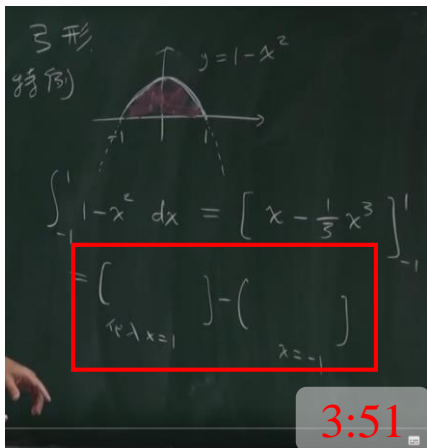
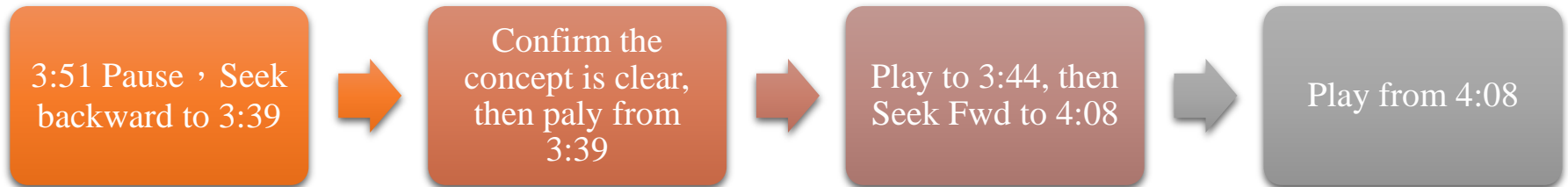
Behavioral transfer diagram of **high** grade

The red line indicates it is **significant for high grade and insignificant for low grade**



Viewing patterns of learners with **high** grade (Comprehensive learner)

| Sequence | z-score | Viewing pattern | Behavior description | Types of learners |
|---------------|---------|--|--|-----------------------|
| 1 PaSf → PISf | 5.5762 | Pause, Seek backward, play, and seek forward again | Confirm concept, and seek focus of content | Comprehensive learner |



Viewing patterns of learners of **high** grade (Targeting learners)

| Sequence | z- score | Viewing behavior | Behavior description | Types of learners |
|--------------|----------|---------------------------------|-----------------------|--------------------|
| 4 SSfPI → Pa | 2.6487 | Fast Seek Fwd, play, then Pause | Seek focus of content | Targeting learners |

Fast Seek Fwd
from 2:36 to 3:20



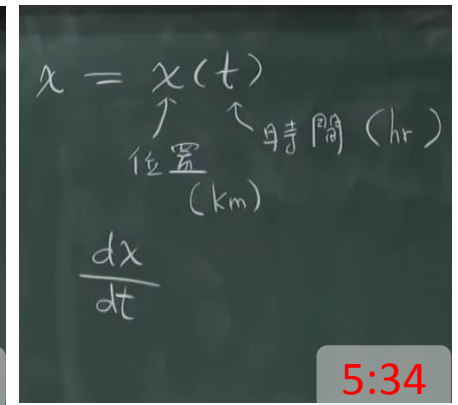
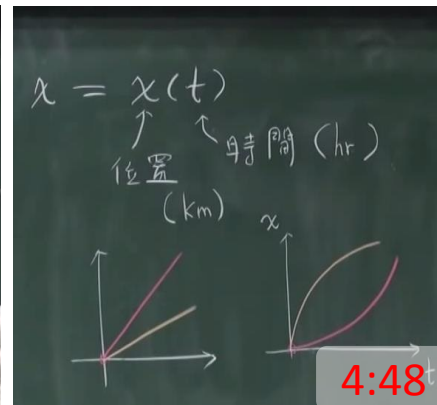
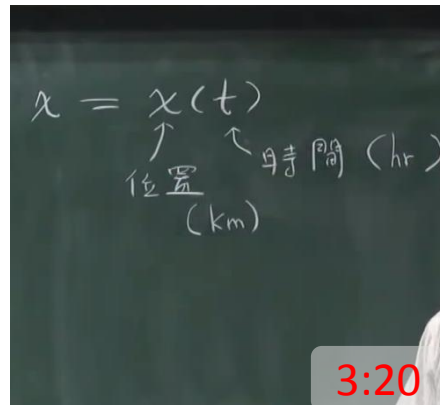
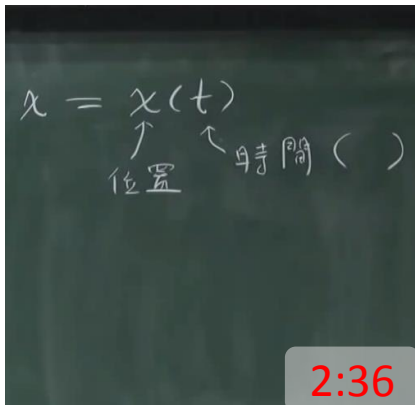
Found the focus
of content at 3:20



Play from 4:48 to
5:34



Pause at 5:34



Viewing patterns of learners of **high** grade (**Reflective learners**)

| Sequence | z- score | Viewing behavior | Behavior description | Types of learners |
|-----------------|----------|---|--------------------------------|----------------------------|
| 7 PaSb →PlSb | 6.8895 | Pause, Seek Bwd, then Play and Seek Bwd again | Repeated reconfirmation | Reflective learners |

Pause at 2:47,
Seek Bwd to
2:14



Play from 2:14,
reconfirm the
concept and



Play to 5:30,
then Seek Bwd
to 5:03



Repeat Play
from 5:03 to
reconfirm

$$a_3x^3 + a_2x^2 + a_1x + a_0 = a_3(x-h)^3 + \hat{a}_1(x-h) + \hat{a}_0$$

$$(x-h)^3 = x^3 - 3hx^2 + 3h^2x - h^3$$

$$a_3x^3 - 3a_3hx^2 + \dots$$

2:47

$$a_3x^3 + a_2x^2 + a_1x + a_0 = a_3(x-h)^3 + \hat{a}_1(x-h) + \hat{a}_0$$

$$(x-h)^3 = x^3 - 3hx^2 + 3h^2x - h^3$$

2:14

$$a_3x^3 + a_2x^2 + a_1x + a_0 = a_3(x-h)^3 + \hat{a}_1(x-h) + \hat{a}_0$$

$$(x-h)^3 = x^3 - 3hx^2 + 3h^2x - h^3$$

$$-3a_3h = a_2 \implies h = -\frac{a_2}{3a_3}$$

5:30

$$a_3x^3 + a_2x^2 + a_1x + a_0 = a_3(x-h)^3 + \hat{a}_1(x-h) + \hat{a}_0$$

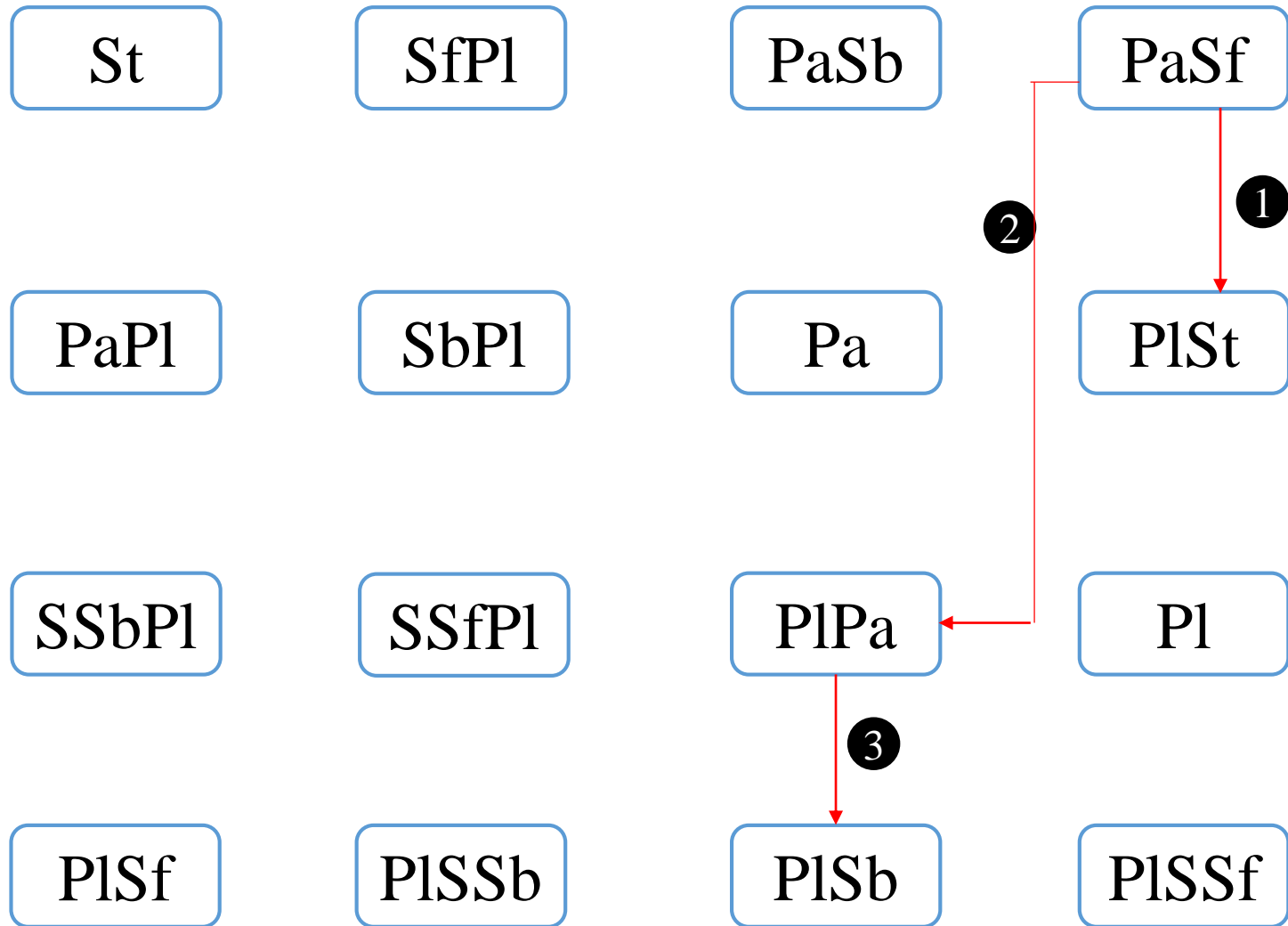
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5:03

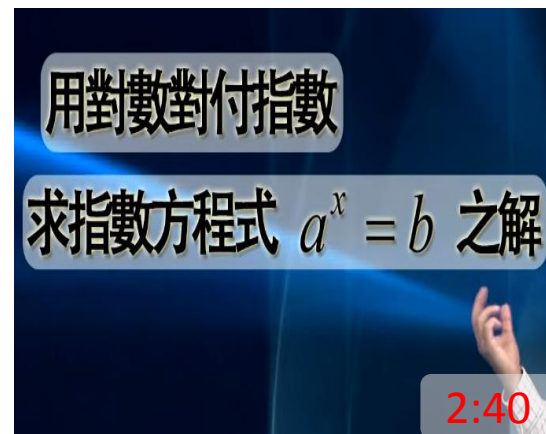
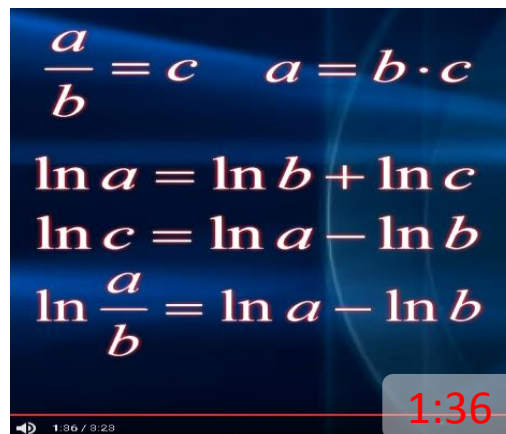
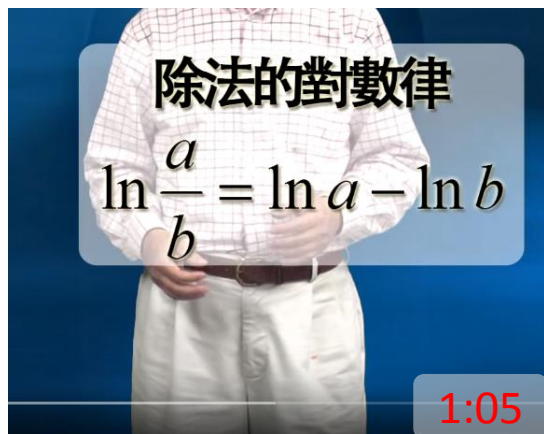
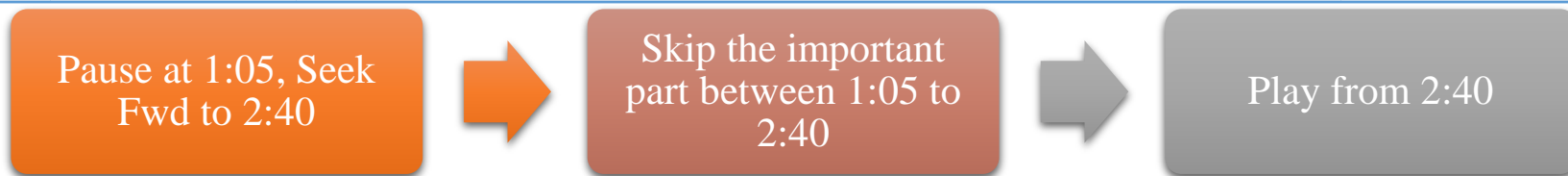
Behavioral transfer diagram of **low** grade

The red line indicates it is significant for low grade and insignificant for high grade



Viewing patterns of learners of **low** grade (Surfing learners)

| Sequence | z- score | Viewing behavior | Behavior description | Types of learners |
|--------------------|----------|--|----------------------|---------------------|
| 1 PaSf→PIS t | 4.6024 | Pause, Seek Fwd, then Play and Stop | Skip most of video | Surfing learners |



We identify 4 types of learner in Calculus 101 (knowing students' final grade)

| Type name | Type description | Final Grade |
|---------------|--|-------------|
| Comprehensive | Confirmation of concept and seek focus Backward, play, forward, play (more activities) | high |
| Reflective | Repeated reconfirmation Backward, play, forward, play (more backward) | high |
| Targeting | Seek focus of content Forward, play, backward, play (more forward) | high |
| Surfing | Skip most of the video Forward, play, forward (less activities) | low |

Work in progress of Study 3

- Knowing learners' **viewing patterns**, how to provide timely intervention to **improve their academic performance?**
- Knowing learners' **struggles**, how to provide timely intervention in order to **improve MOOCs completion rate?**
- How to provide timely intervention?
 - **Recommendation systems (BookRoll + KURENAI)**

Case study 4

Clustering analysis of MOOCs users' types and their learning activities

Part of an empirical study of Taiwan's MOOCs initiative

by Jeff, 健宏

Data collection of Taiwan's MOOCs Initiative

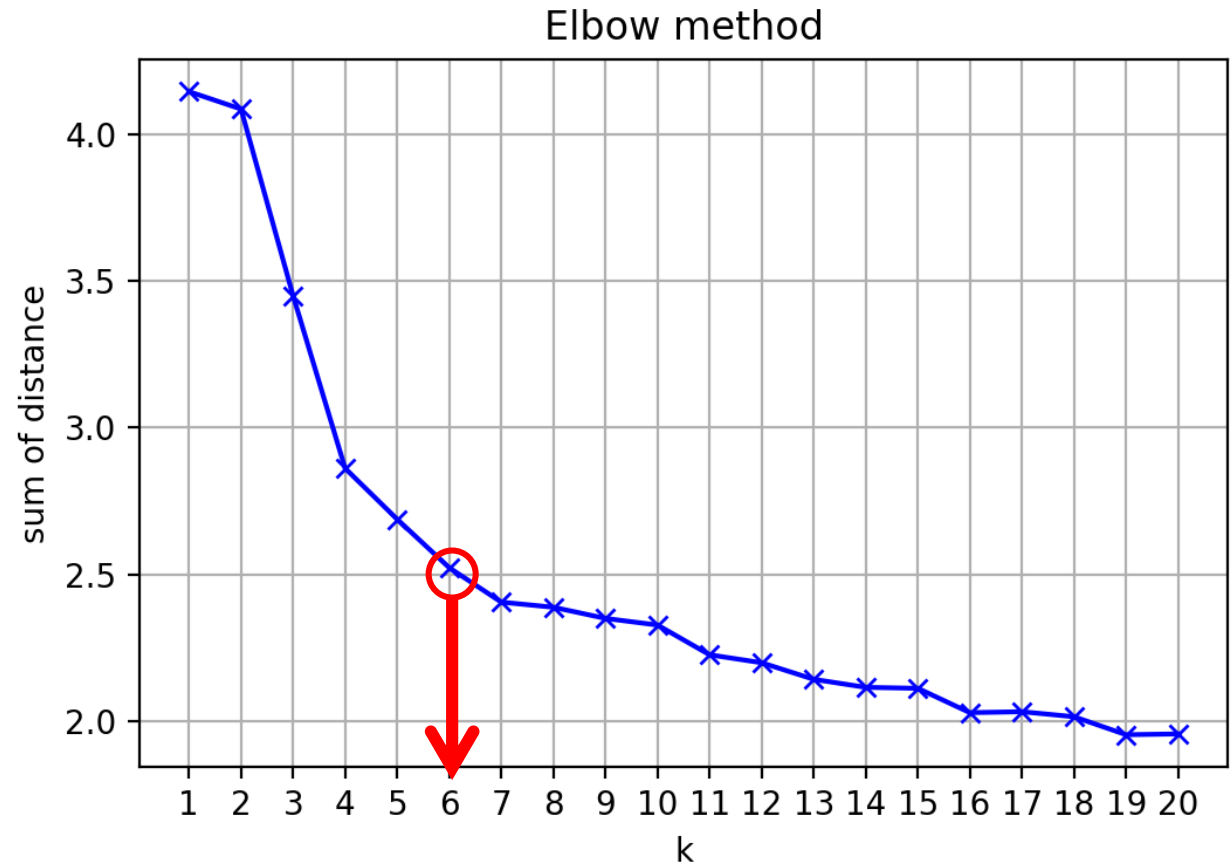
- Platforms
 - Open edX (based on MIT Open edX)
- Data collection period
 - 3 years : Sept. 2014 - Aug. 2017
 - Not knowing students' final grade
- Courses: 590
- Registers: 32,120

Top 10 courses (out of 590) in terms of registers

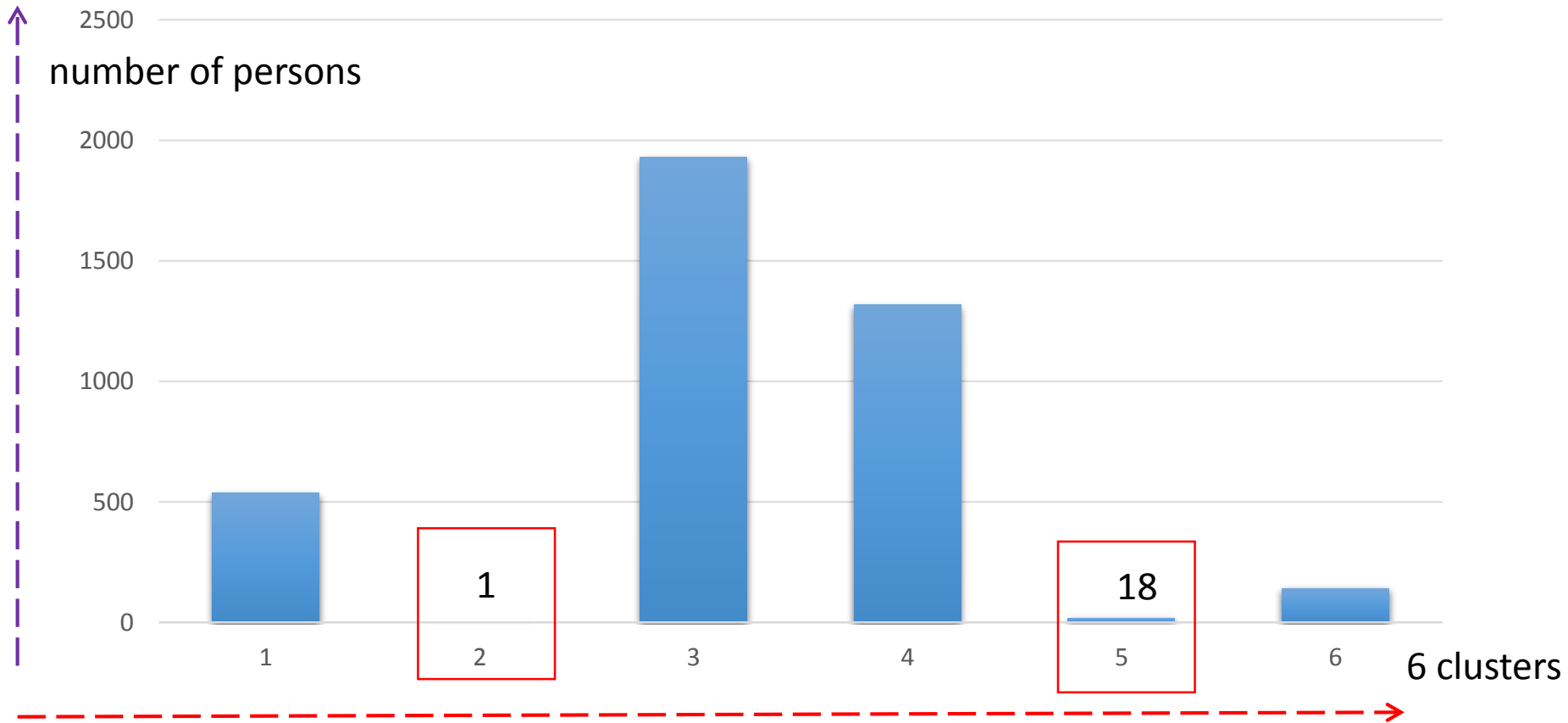
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| 讓老闆不得不重用你~正在崛起的「專案管理」 _104 | 610 | 2015/12/1 | -- |

Clustering analysis (K-means)

| Feature Name |
|-------------------------------|
| video_num_days |
| num_watched |
| num_complete |
| complete_rate |
| seek_video_sum |
| pause_video_sum |
| stop_video_sum |
| video_forward_seek_sum |
| video_backward_seek_sum |
| video_pause_sum |
| video_play_sum |
| video_stop_sum |
| video_pause_forward_seek_sum |
| video_pause_backward_seek_sum |
| video_stop_backward_seek_sum |
| video_events_avg |



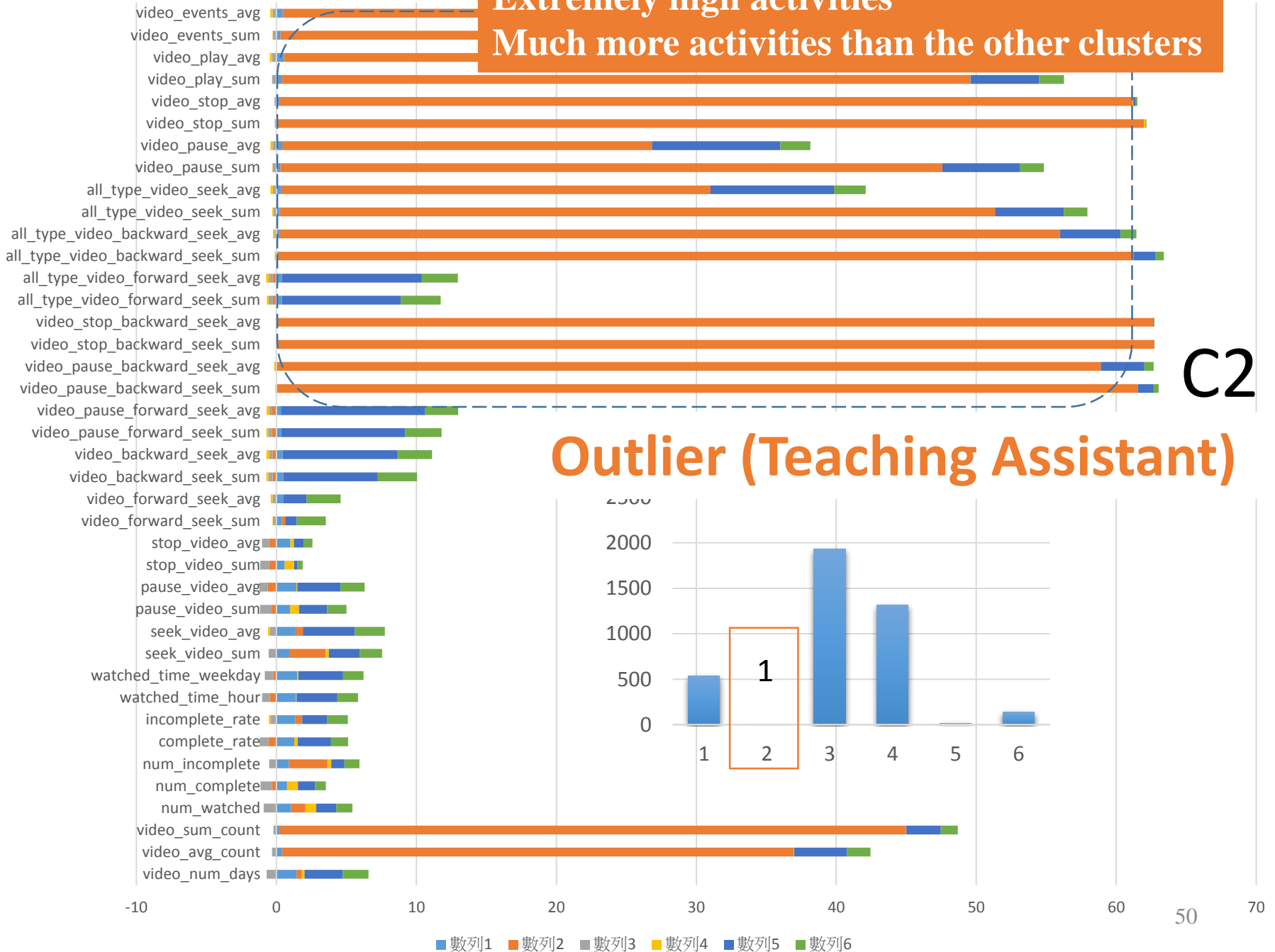
Group learners into 6 clusters.



Description of 6 types, based on # of activities per learner

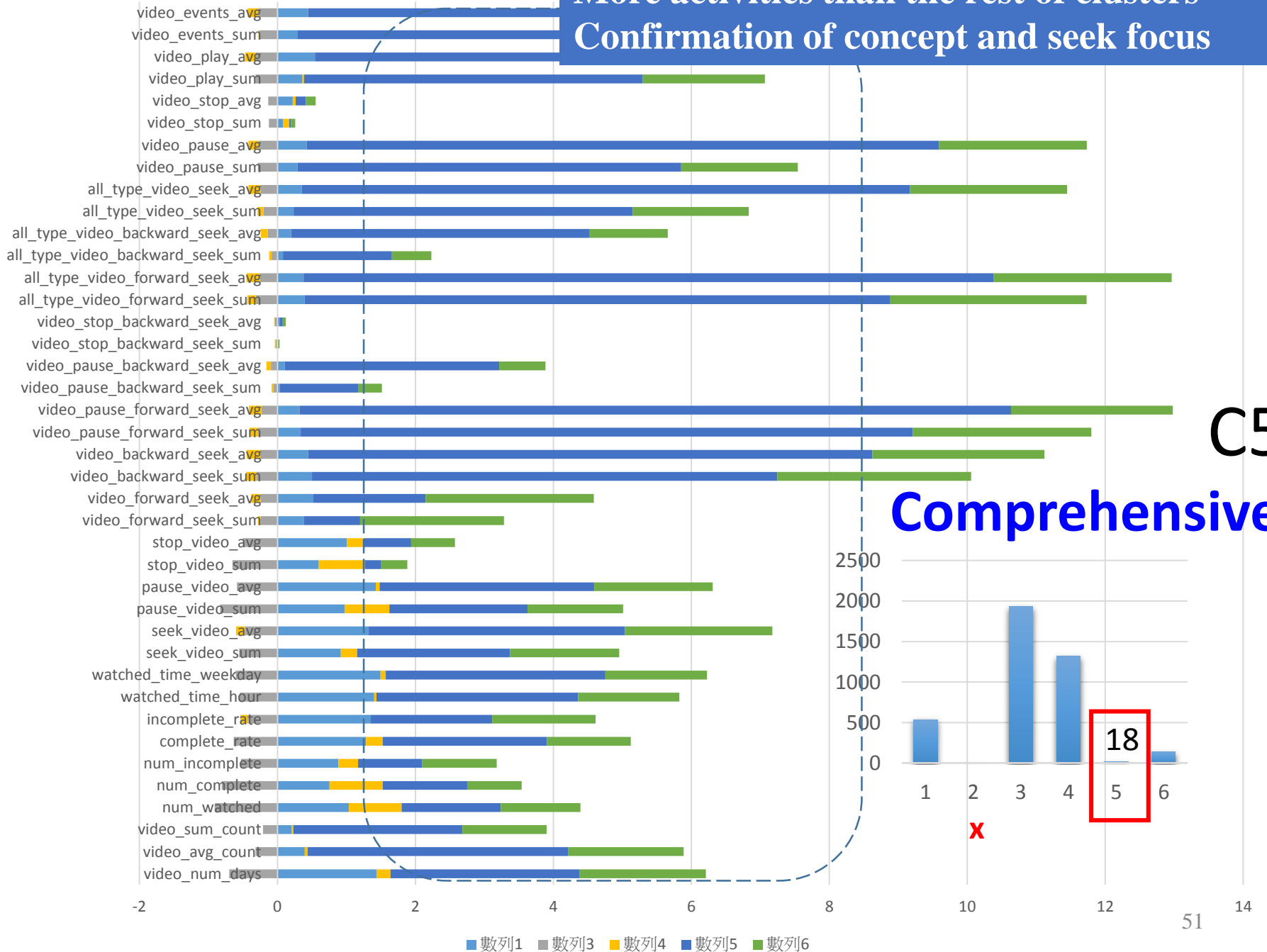
| Cluster | Learners | Description | Learns' type |
|---------|----------|--|---------------|
| 2 | 1 | Extremely high activities Much more activities than the others | Outliers |
| 5 | 18 | Confirmation of concept and seek focus Backward, play, forward, play (more activities) | Comprehensive |
| 6 | 141 | Repeated reconfirmation Backward, play, forward, play (more backward) | Reflective |
| 1 | 536 | Seek focus of content Forward, play, backward, play (more forward) | Targeting |
| 4 | 1,317 | Skip most of the video Few Forward, play, forward (less activities) | Surfing |
| 3 | 1,930 | Little activities | Disengaged |

Extremely high activities
Much more activities than the other clusters



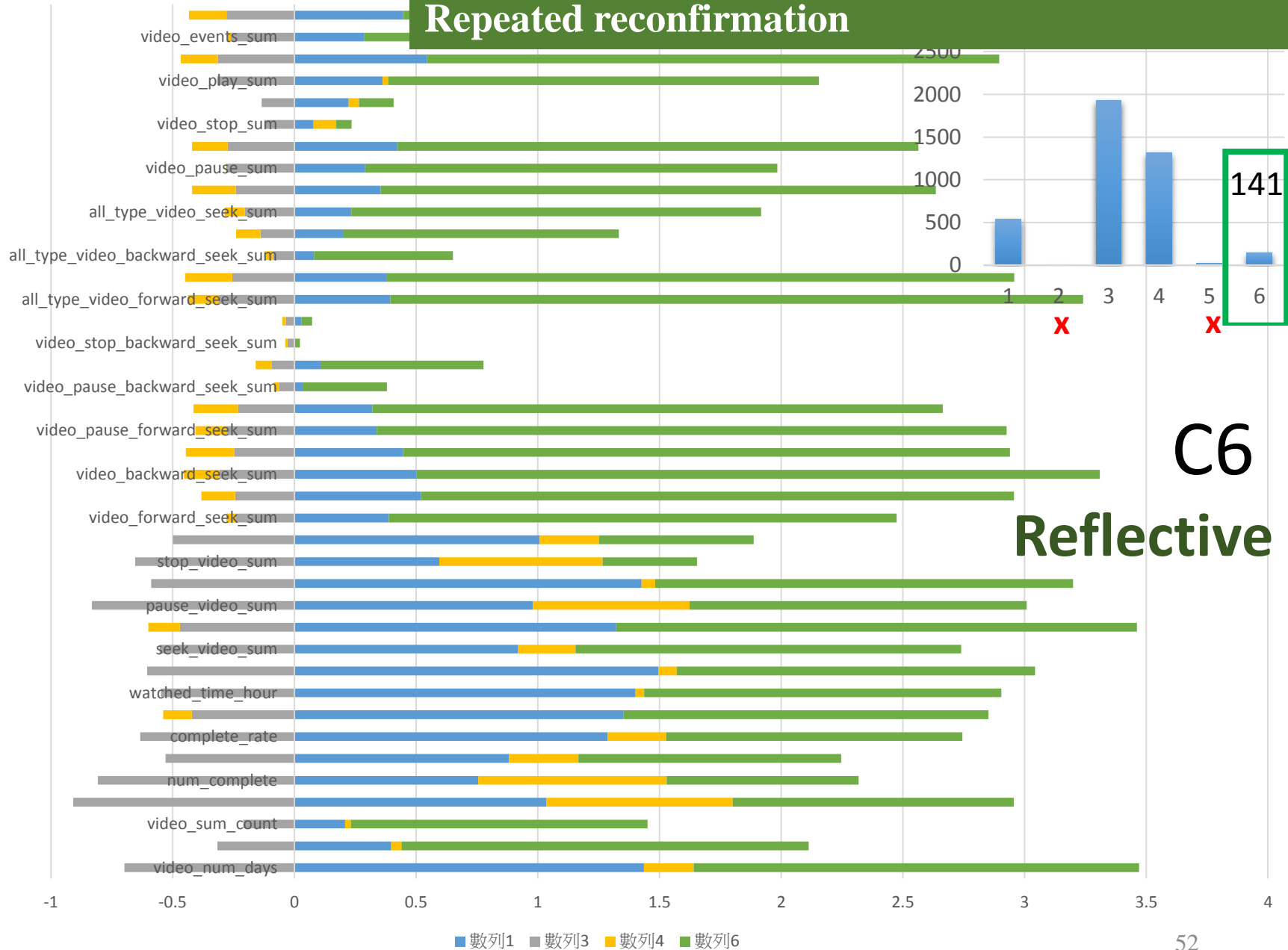
More activities than the rest of clusters

Confirmation of concept and seek focus



More backward activities than the rest of clusters

Repeated reconfirmation

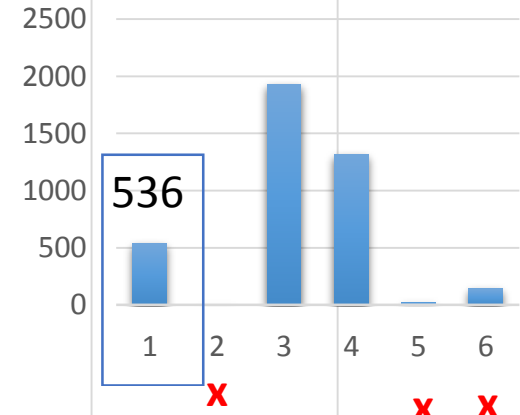
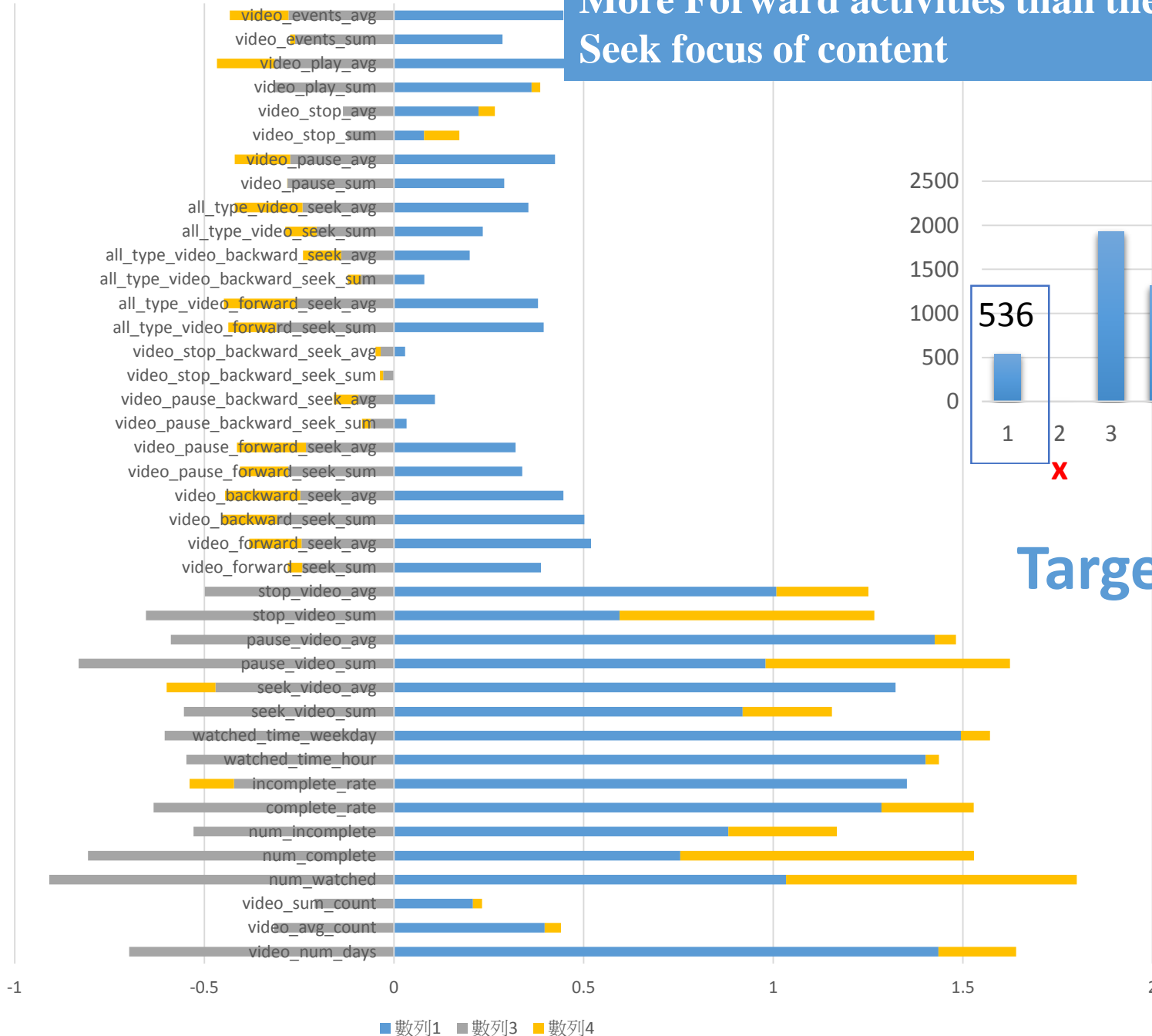


C6

Reflective

More Forward activities than the rest of clusters

Seek focus of content



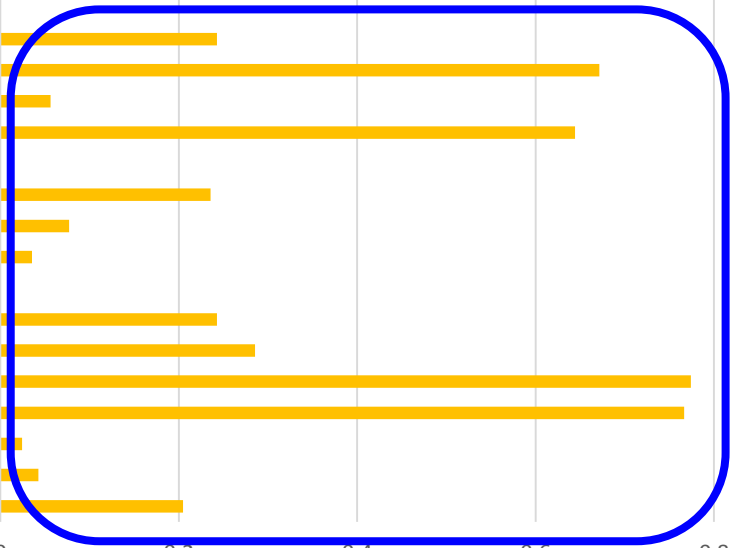
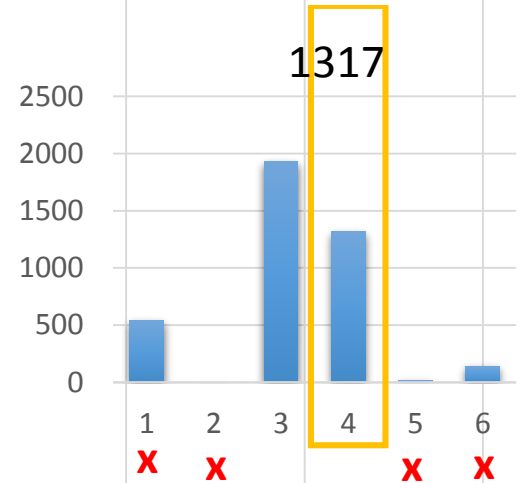
Targeting C1

Surfing

C4



Skip most of the video
Less activities



-1 -0.8 -0.6 -0.4 -0.2 0 0.2 0.4 0.6 0.8 1

■ 數列3 ■ 數列4

Work in progress

- Knowing MOOCs learners' types
 - Find the correlation of learners' types and their **Self-regulated learning** capability.
 - Improve learning with **SRL**.

Outline

- Part I : Analyzing students' learning activities
 - Dashboard, graph, charts
 - Visualization of analysis results
- Part II : Predicting at-risk students who might
 - Drop out, withdraw, fail,
 - low score, low grade

Machine learning for Prediction

- Supervised learning (**with labels**)
 - Classification (true/false; yes/no)
 - Regression (predict a value)
- Unsupervised learning (**without labels**)
 - Clustering (group formation)
- Reinforcement learning (learn from past experiences)
 - Markov chains
- Transfer learning
 - Portability of prediction model
 - From source domain to target domain

Algorithms for predicting students' academic performance

- Classification
 - pass/fail, dropout yes/no
- Regression
 - Score, grade
- Clustering
 - Group performance

Examples of **classification** algorithms

- Support Vector Machine
- Logistic Regression
- Decision Tree
- Random Forest
- Neural Network
- Gaussian Naive Bayes(GaNB)

Examples of regression algorithms

- Classification And Regression Tree (CART)
- Quantile Regression
- Robust Regression
- Support Vector Regression (SVR)
- Multiple Linear Regression (MLR)
- Principle Component Regression (PCR)
 - MLR plus PCA (Principal component analysis)

Case study 5

Early prediction of students' academic performance in blended learning

Part of an empirical study of Taiwan's MOOCs initiative

by Anna, 舜澤

Early prediction of students' final scores

RQ_7 : Comparing **six regression algorithms**, which is the **best** algorithm for predicting students' academic performance (final scores)?

RQ_8 : How to improve the **performance** of prediction?

RQ_9 : Can we provide **early prediction** of students' academic performance (final scores)? And **how early it is?**

RQ_7 : Which is the best regression algorithm for predicting students' final scores ?

- Data source (Calculus 101)
 - Blended learning (59 students)
 - **Knowing students' final scores**
- Platforms
 - Open edX (based on MIT Open edX open source)
 - Maple TA (for Calculus exercise & assessment)
 - Insight⁺ (learning analytics)

Model evaluation (performance metrics)

- Predictive Mean squared error (**pMSE**)
- **PCR** outperform the rest of 5 algorithms

| Algorithms | pMSE |
|------------|----------------|
| MLR | 448.754 |
| CART | 402.886 |
| Quantile | 794.252 |
| Robust | 1157.176 |
| SVR | 385.995 |
| PCR | 188.628 |

RQ_8 : How to improve the performance of prediction?

- Training with various data sets
 - Full dataset vs. **sub dataset**
- Remove **outliers** using influence points
 - Locate influence points with Cook's distance and DFFITS
 - Identify influence points as outliers

Training with various data sets

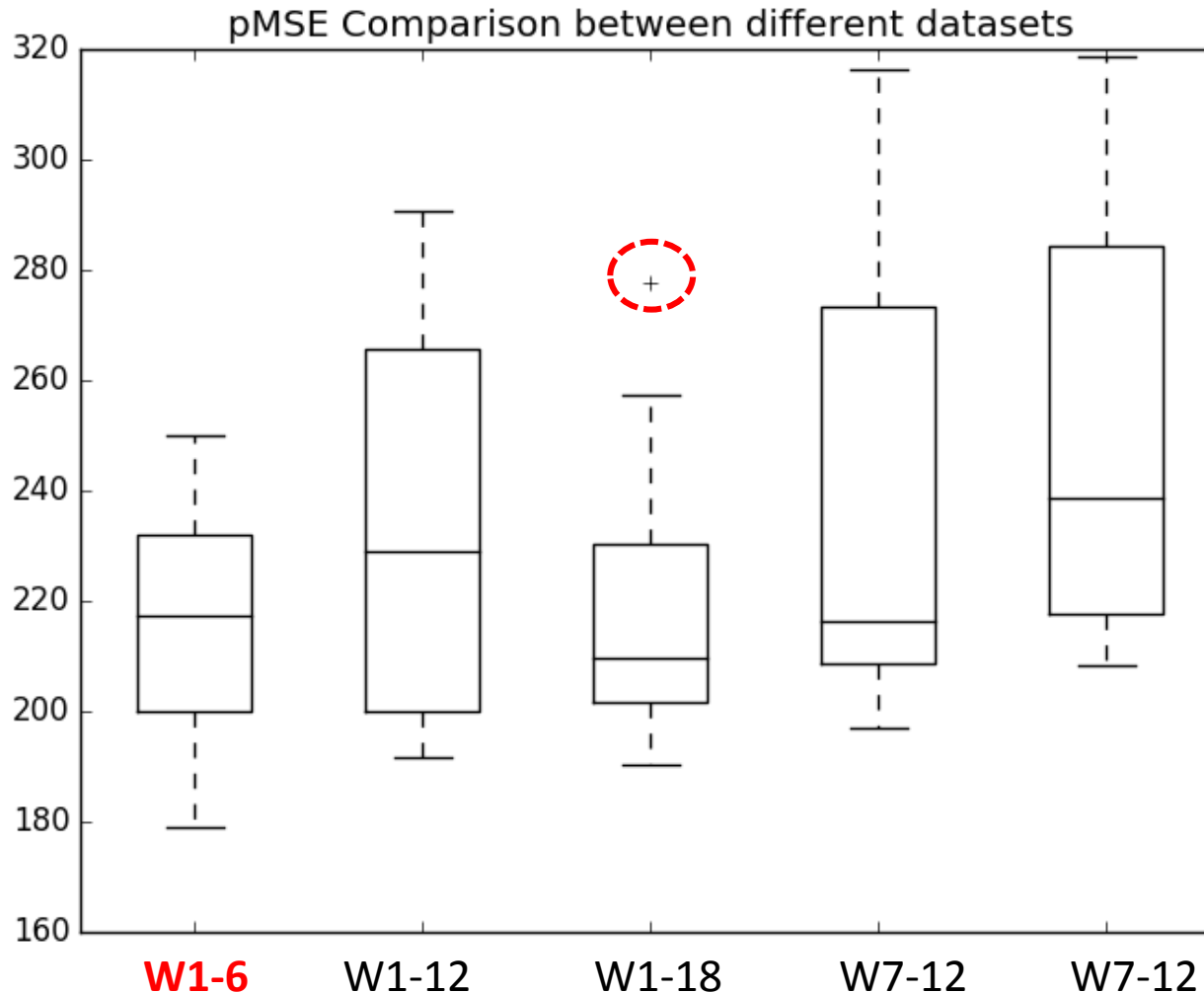
- Accumulated dataset
 - **W1-6**: week 1 ~ week 6 (1/3 of semester)
 - W1-12: week 1 ~ week 12 (2/3 of semester)
 - **W1-18**: week 1 ~ week 18 (full semester)
- Duration dataset
 - W7-12: week 7 ~ week 12 (middle of semester)
 - W12-18: week 13 ~ week 18 (last 1/3 of semester)

Comparing **pMSE** of different data sets

| Dataset | pMSE |
|------------------------|----------|
| week1-week6 (W1-6) | 232.1524 |
| week1-week12 (W1-12) | 242.284 |
| week1-week18 (W1-18) | 235.3709 |
| week7-week12 (W7-12) | 244.0642 |
| week13-week18 (W13-18) | 254.37 |

Comparing **Box-plot** of pMSE of different datasets

W1-6 is more stable than W1-18



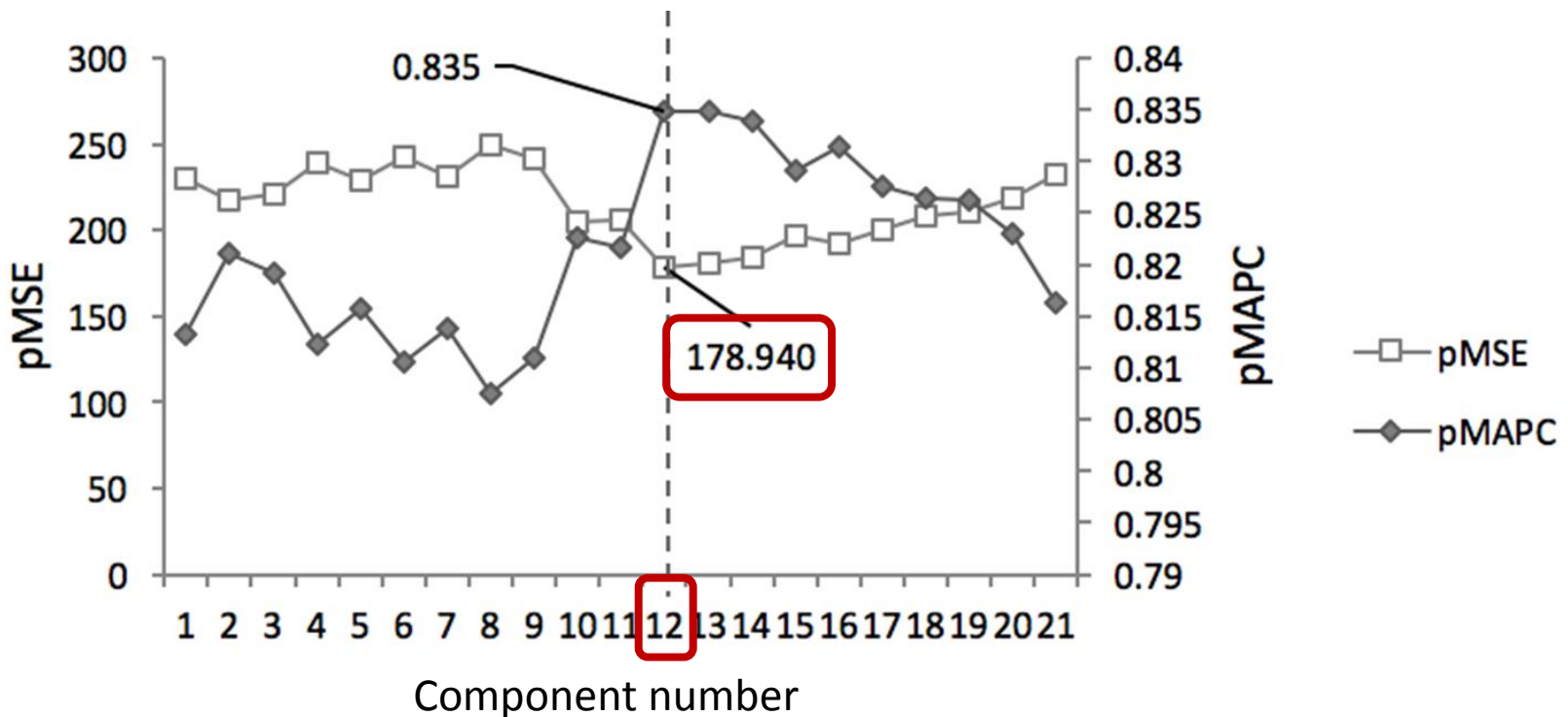
Comparing **pMSE** after removing outliers

Locate influence points with Cook's distance and DFFITS

| method | Data set | Influence points (outliers) | Features left | pMSE | pMSE Removing outliers |
|------------------|----------|-----------------------------|---------------|---------|------------------------|
| Cook's DFFITS | W1-W6 | 8 | 51 | 188.628 | 148.3545 |
| | | 9 | 50 | | 184.0055 |

RQ_9 : Can we provide **early prediction** of students' final scores? And **how early it is?**

- **Dataset W1-6 with 12 components** has the best pMSE
- Early prediction as early as at **6th week**.



Work in progress of Study 5

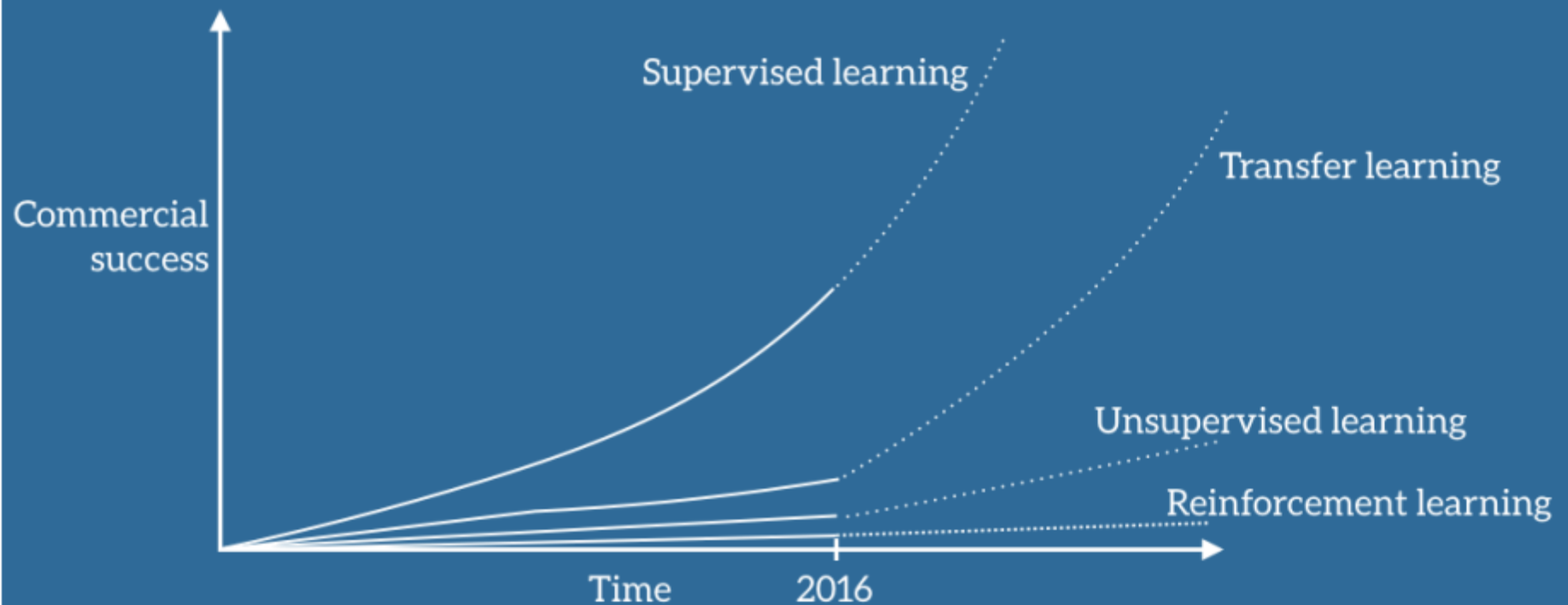
- Knowing at-risk students
 - Applying **CNN (Convolution Neural Network)** to recommend learning resources based on **concept map**.

What next - Portability of prediction model

- Can we apply **calculus experience** (prediction model) to any courses, such as CS, Physics, Chemistry, Biology, Psychology, Philosophy, ..., etc.

Our next step - **Transfer learning**

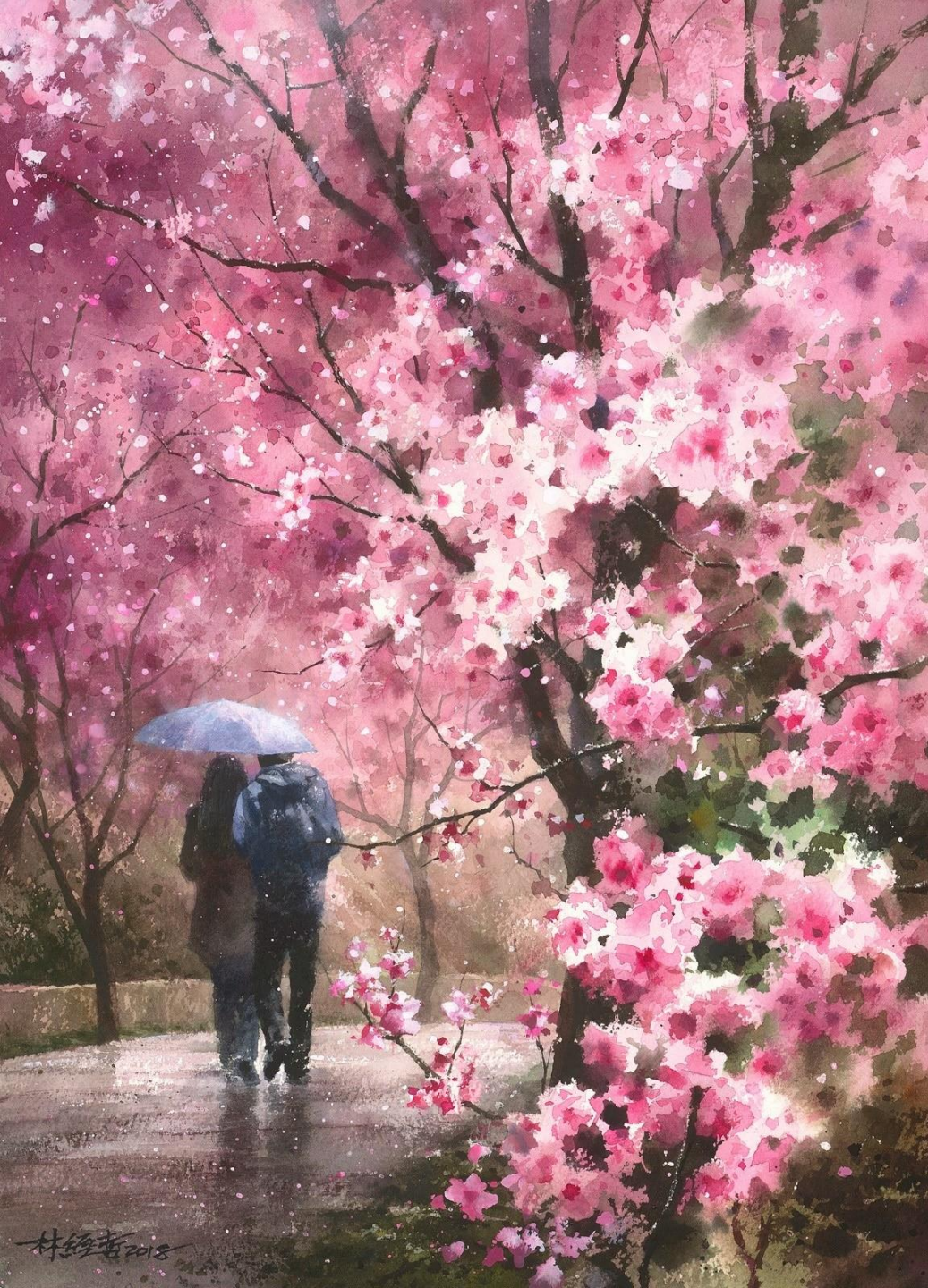
Drivers of ML success in industry



- Andrew Ng, NIPS 2016 tutorial

Future research

- **Transfer learning** between different data sets, same domain
 - Calculus domain:
 - Between College & Senior High
 - Between different colleges
 - Between different media (video, eBook, lectures)
 - Program domain: Between Python & others
- **Transfer learning** from source domain to target domain
 - From Calculus to CS domain
 - From programming to more CS courses



Thanks very
much

Stephen J.H. Yang

楊鎮華