



## THE QUAKE-CATCHER NETWORK THE SENSORS, THE SCIENCE, AND THE OUTREACH

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# CORE PROJECT MEMBERS



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### I. INTRODUCTION TO QCN

Low cost seismic network that utilizes: 1. MEMS Sensors

We use triaxial MEMS accelerometers internal to laptops or connected to desktops via USB

Benefits: Very low cost sensing \$0 – laptops \$30-150 – desktops





USB-connected triaxial accelerometer

### I. INTRODUCTION TO QCN

Low cost seismic network that utilizes: 2. Distributed Computing

Volunteers donate CPU time to monitor sensors attached to their computer.

We use the Berkeley Open Infrastructure for Network Computing (BOINC) open-source distributed computing platform

#### Advantages:

- Reduced infrastructure costs (existing networked computers process data and send information to us
- 2) Easy to modify software and push changes to participants







#### CURRENT NETWORK

2000+ STATIONS GLOBALLY IN 67 COUNTRIES

### II. DATA COLLECTION

#### **MEMS Sensor Specifications**



Previous Generation JW24F8 – 10 bit sensor (4 mg) MotionNode – 12 bit sensor (1 mg)

Current JW24F14: 14 bit sensor (.24 mg; \$50)



Next Generation (2011-2012) ON-16: 16 bit sensor (6 μg; \$50) ON-24: 24 bit sensor (0.24 μg; \$130)

#### **Shake Table Tests**

- Single harmonic
  - Frequencies range 0.2 10 Hz
  - Acceleration range 0.03g 2g
- Earthquake ground motion
  - Scaled Northridge (0.5g and 1g)



#### M6.7 Northridge scaled to 0.5 g



### II. DATA COLLECTION



#### Location

Initial location based on IP address

More accurate location from participant input into a Google Map interface

Select	Location Name (optional)	Latitude	Longitude	Net (IP) Addr	Set Net Addr	Clear Net Addr
	Home	34.0971731803043	-117.72793114185	76.170.119	Set Current	Clear
	Work	33.9745572764349	-117.32615232467	138.23.128	Set Current	Clear
♥ ₀					Set Current	Clear
					Set Current	Clear
					Set Current	Clear
	Update info					

### II. DATA COLLECTION

#### Timing



http://en.wikipedia.org/wiki/Network\_Time\_Protocol

Network Time Protocol (NTP): Since 1985

Multi-tier system grounded to GPS Clocks Atomic Clocks Radio Clocks

Peer-to-peer method often provides better than 0.1 second accuracy, often +/- 20 msec.

Frassetto et al. (SRL, 2003)

### TRIGGERING ALGORITHMS

• Examined several possible triggering algorithms to:

- Maximize true (earthquake) triggers, minimize false triggers
- Use efficient triggering algorithm for rapid reporting
- Time domain triggers based on STA/LTA are simple and fast to implement



Example 1: M 3.2 Earthquake in San Francisco Region

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Example 2: M 5.0 Earthquake in Los Angeles Region

### DATA TRANSFER LATENCY

- Initially transfer minimal data:
  - Time
  - Amplitude on each components
  - Significance
  - Station information (location, sensor type)
- Overall small trigger latency:
  - 3.62 seconds within California
  - 4.29 seconds globally







#### M7.1 DARFIELD NEW ZEALAND RAMP



Installed ~180 sensors in New Zealand in the week following the 3 Sept 2010 M7.2 earthquake

Collaboration between GNS Science and QCN

#### Darfield earthquake continues to have a vigorous aftershock sequence and is being recorded by the QCN array.



#### Source: USGS 2011

#### Wave Propagation Through Christchurch

#### New Zealand M4.6, October 15, 2010



### **REAL-TIME EVENT DETECTION**

- 1. Trigger message sent from client station
- 2. Server correlates triggers within:
  - 100 seconds
  - 200 km radius



- 3. Check moveout
  - Is wave traveling at seismic velocities:

 $\Delta T_{ij} \leq \Delta D_{ij} \, / \, V_{\min} + \varepsilon$ 

4. Issue a detection if the # of triggers > regional threshold

### **REAL-TIME DETECTION**

After a detection is issued we estimate:

- 1. Location:
  - Triggers may be P or S arrivals
  - Starting location is set to the location of the first trigger
  - Grid search of possible locations
  - Iterate to find best location
- 2. Magnitude:
  - Vector sum of PGA: |PGA|
  - Updated amplitude every 1, 2, and 4 seconds
  - Use empirical distance-magnitude relationship (e.g. Campbell, 1981; 1989; Wu et al., 2003; Cua and Heaton, 2007):

$$\left|PGA\right| = \frac{1}{b} \exp \frac{1}{a} \left(M_L - c \ln(R) - d\right)$$



### **IMPROVING EVENT DETECTION**

#### Initial event characterization:

5 seconds after the origin time 11 triggers



#### Final event characterization:

257 seconds after the origin time 194 total triggers from 104 stations



**Detection Time Distribution** 



Detection Times Magnitude Distribution



#### **Real-time Detections to date:**

- Detection running since mid-September
- All detections in New Zealand no other location currently has either:
  - Dense enough network of stations
  - Earthquakes
- First detections occur within ~9-10 seconds from the earthquake origin time

Event locations and magnitudes are revised using updated amplitude data from 1-4 seconds after the event.

#### EDUCATION AND OUTREACH

- Increase seismic hazard awareness and earthquake literacy via participation
- Developed interactive software for use in classrooms (QCNLive)
- Creating activities that utilize the sensors and software to teach Earth Science content standards





### EDUCATION AND OUTREACH

Lessons and Activities – developed by QCN collaborators (M. Hubenthal, D. Kane, D. Kilb, P. Kim, J. Saltzman, IRIS)

- What is a seismometer?
- Magnitude and intensity
- Exploring three component seismic data with accelerometers
- How hard does the ground shake during an earthquake
- Earthquakes and buildings



#### SUMMARY

- Current sensor are 14 bit and will be integrating 16 bit and 24 bit soon
- Low-cost MEMS and distributed sensing techniques can provide valuable acceleration data for real-time event detection and characterization
- Creating educational activities to complement the network activities





# THE END

Thank you to all of the QCN participants, especially K-12 teachers and classrooms

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Project website: qcn.stanford.edu

Any Questions?