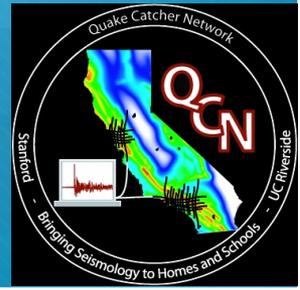


Quake-Catcher Network – Client and Server Software

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The Quake-Catcher Network

Prof. Jesse Lawrence (Stanford); Prof. Elizabeth Cochran (UC-Riverside)

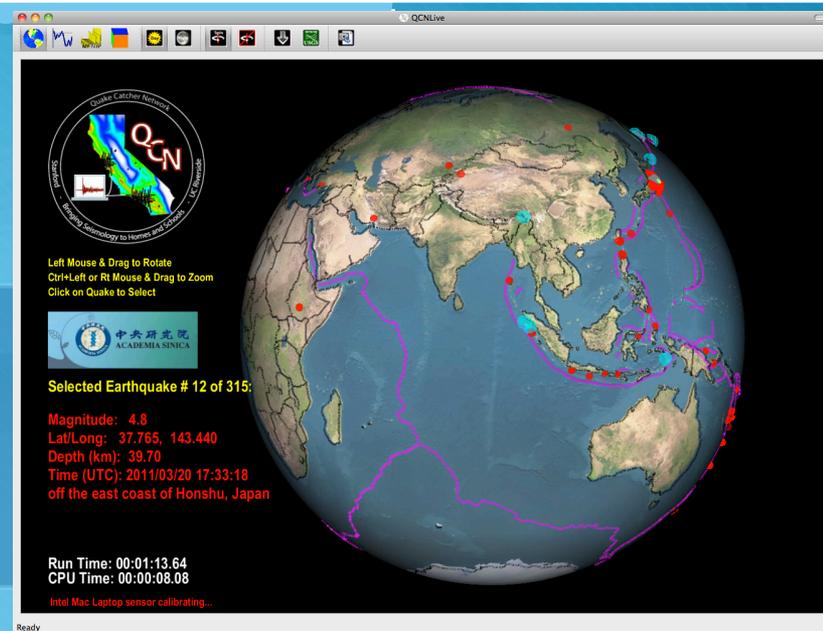
- Sensors report seismic events (“triggers”) over the Internet to our servers via internal (laptop) or external (USB) sensors
- “Opposite” the usual volunteer computing projects with high computing (100% CPU) requirements
- The sensor monitoring is low CPU, but want to optimize network speed for fast trigger reporting (i.e. earthquake detection)
- <http://qcn.stanford.edu>



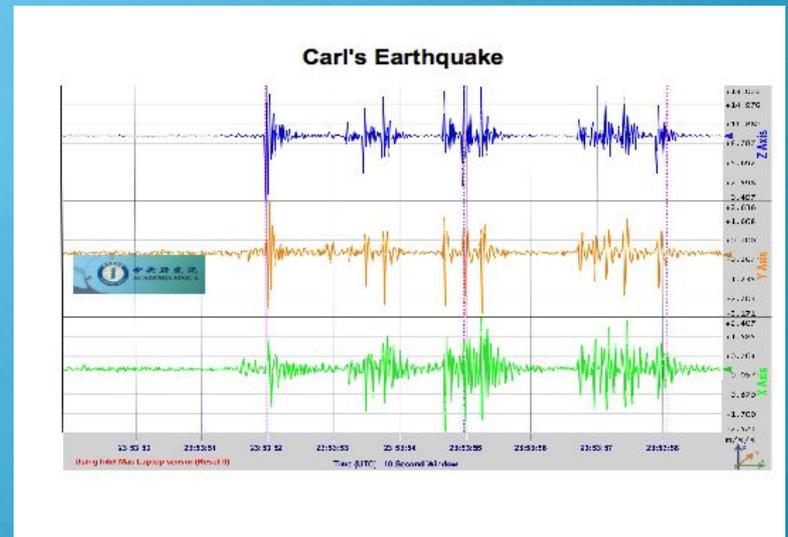
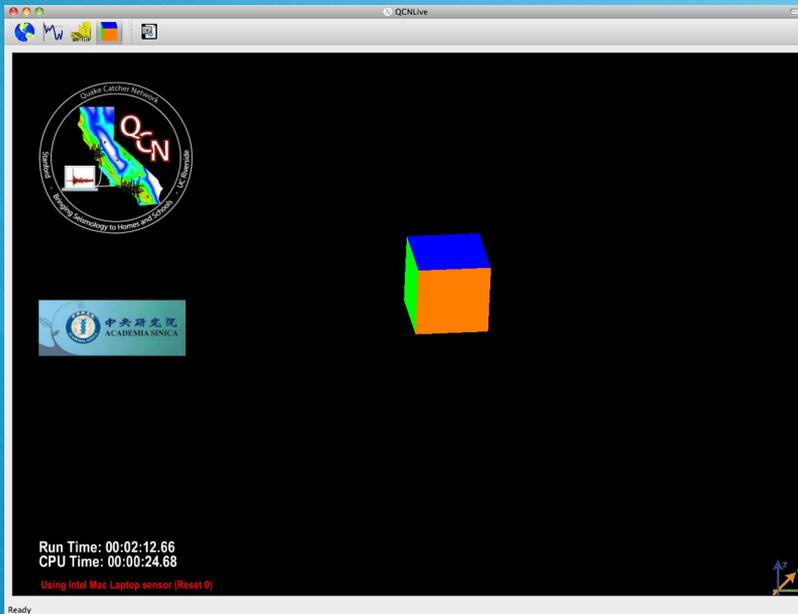
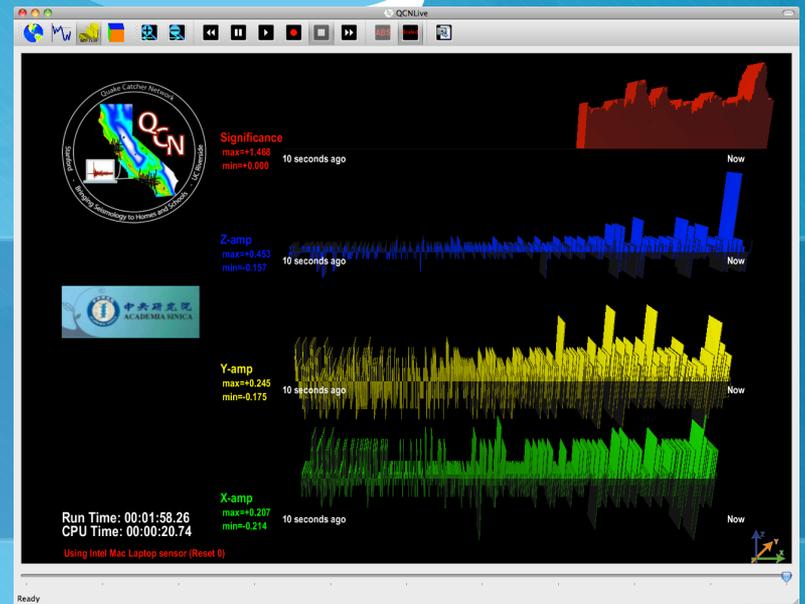
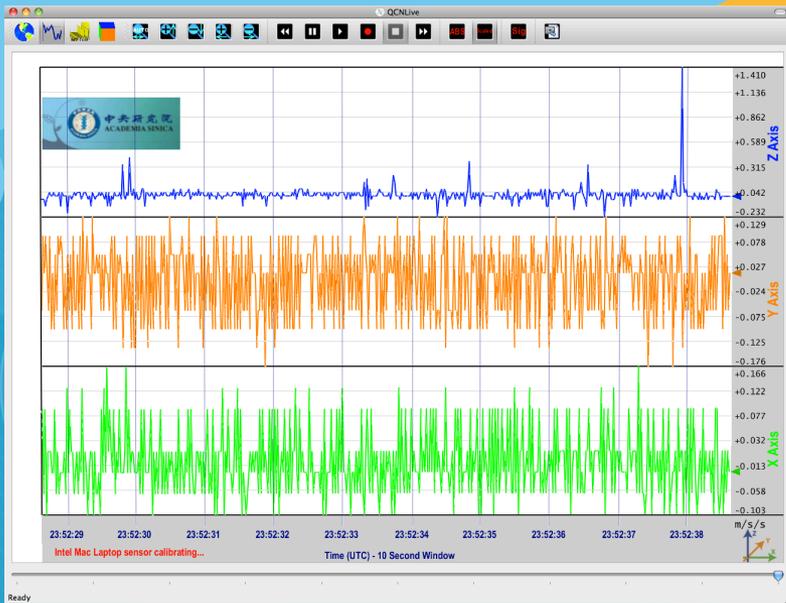
Client Software

- Really two clients –
 - the standalone QCNLive program – for educational initiatives, or local monitoring (can save continuous stream of sensor data)
 - the BOINC-enabled client for live monitoring and reporting to our servers and earthquake detection if numerous triggers from an area are recorded

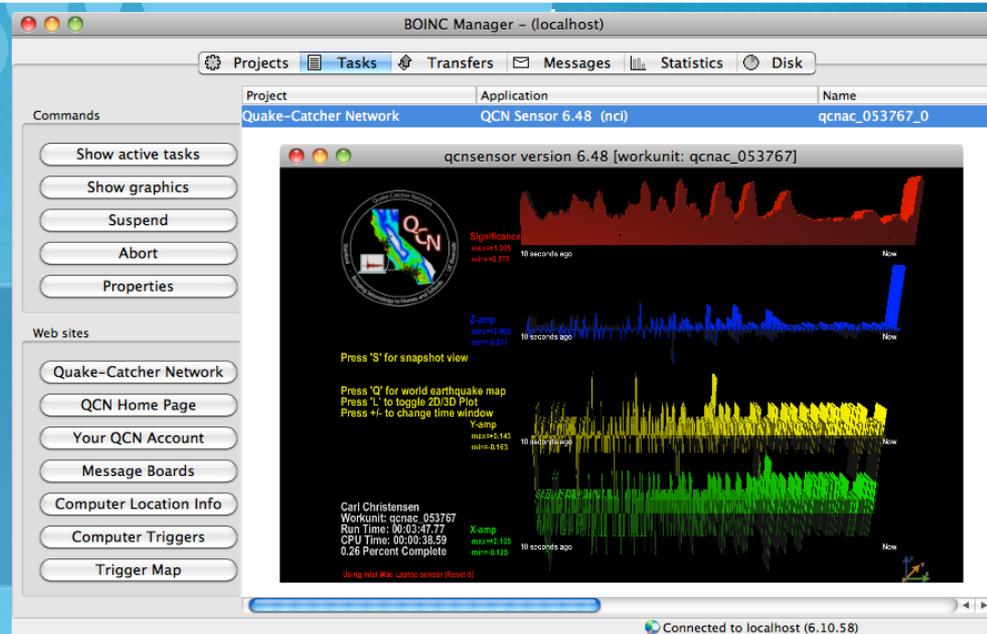
QCNLive



- Based on the QCN/BOINC screensaver with added features for user intervention
- 4 views – quake globe, 2d/3d sensor, shake cube
- Earthquake information updates hourly (or manually)
- Now uses Qt (formerly wxWidgets), C++, cross platform (Windows, Mac OS X, Linux)
- Can “brand” with your school/museum logo
- Freely available: <http://qcn.stanford.edu/downloads>



QCN with BOINC



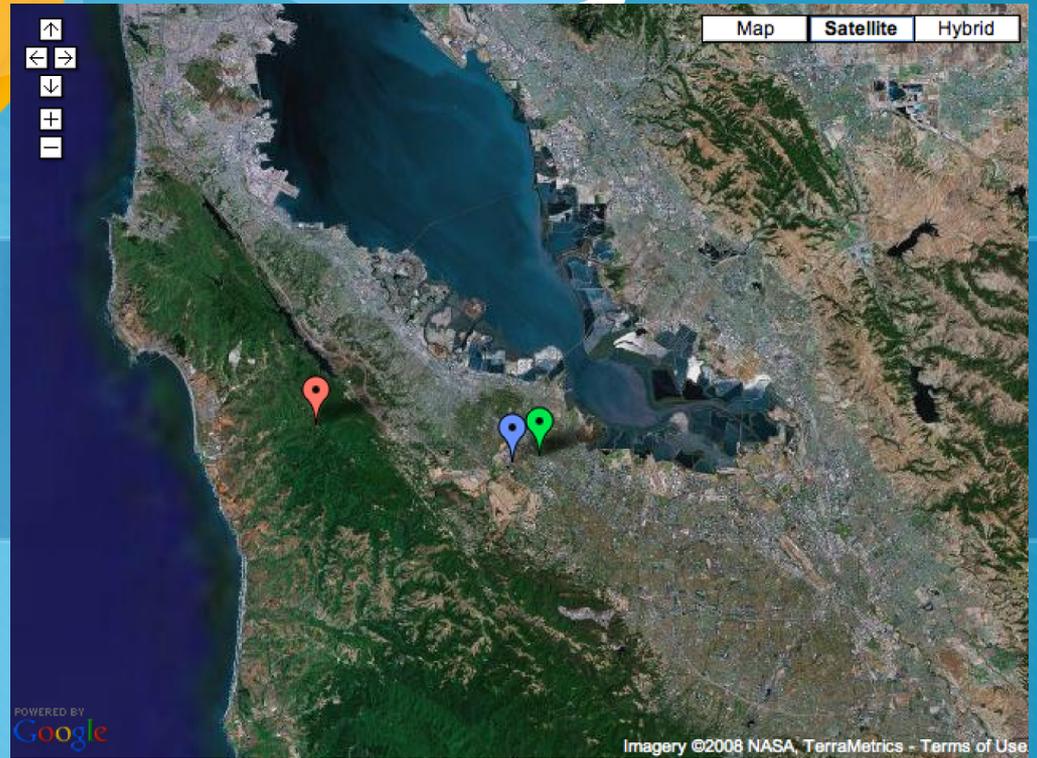
- Runs as “non-compute intensive” (nci) so coexists with full CPU jobs e.g. other BOINC projects
- Easy access to QCN website & location page
- Uses the “trickle” feature in BOINC for reporting potential seismic events (lot of “false positives”)
- User can set to run when idle (laptop esp) or run continuously (they have a mounted, external USB sensor)
- Attach to <http://qcn.stanford.edu/sensor>



QCN Client Challenges

- Drivers for laptops & external devices
 - Only two laptop styles supported – Mac laptops, and Lenovo Thinkpads (Windows)
 - Manufacturers have been reluctant to allow us access to their on-board accelerometer (for various reasons)
 - Even external USB manufacturers often provide “kludgy” solutions (simulated COM ports over USB) that require much work to integrate into QCN

Location



3-step Location System:

- Estimate location based on last known router (geop) Often accurate within several kilometers
- Participants provide their “favorite five locations” using a Google Maps Interface.
- linked to IP or set a default location/address

Future: a “Where Were You?” website

Select	Location Name (optional)	Latitude	Longitude	Net (IP) Addr	Set Net Addr	Clear Net Addr
	Home	34.0971731803043	-117.72793114185	76.170.119	<input type="button" value="Set Current"/>	<input type="button" value="Clear"/>
	Work	33.9745572764349	-117.32615232467	138.23.128	<input type="button" value="Set Current"/>	<input type="button" value="Clear"/>
					<input type="button" value="Set Current"/>	<input type="button" value="Clear"/>
					<input type="button" value="Set Current"/>	<input type="button" value="Clear"/>
					<input type="button" value="Set Current"/>	<input type="button" value="Clear"/>
<input type="button" value="Update info"/>						

Timing Issues

- As well as location, very important for computing quake location
- The QCN/BOINC and QCNLive clients both utilize an external ntpdate program
- Gets an offset between our server and local time and stores locally for adjustments
- Does not interfere with host machine date/time features
- We seem to get $1/100^{\text{th}}$ of a second resolution, but need to do more studies

Triggering Algorithm

Significance Level Filter:

- Compare each point to the standard deviation of the signal in the long-term window prior to the trigger

Standard Deviation

$$\sigma = \sqrt{\frac{1}{N} \sum_{i=1}^N (y_i - \bar{y})^2}$$

Running Variance

$$\sigma_i^2 = \sigma_{i-1}^2 + \frac{(y_i - \bar{y}_i)^2 - (y_{i-N-1} - \bar{y}_{i-N-1})^2}{N}$$

Significance Level

$$SL_i = \sqrt{(y_i - \bar{y}_i)^2} / (\sigma_i + wl)$$

- $SL = (|y_i| / \sigma_i)$ provides the confidence level (e.g. $SL > 2$ gives a 95% confidence) that an emerging signal is statistically not representative of the prior long-term average (Gaussian)
- Extremely Fast, all CPU in the sensor monitoring loop (50 Hz)
- Computer records 1 minute before and 2 minutes after trigger to disk (SAC file I/O)
- Now sends a follow-up trickle 4 seconds later

Trigger Statistics

- **>1100 active sensors (3/2011)**

- Mac PowerPC 10
- Mac Intel 320
- Thinkpad 159
- JWF8 USB 380
- JWF14 USB 260
- MN USB 6

- Laptop 489
- USB 646 – more USB than laptops!

- Thousands of new sensors on order thanks to NSF grant

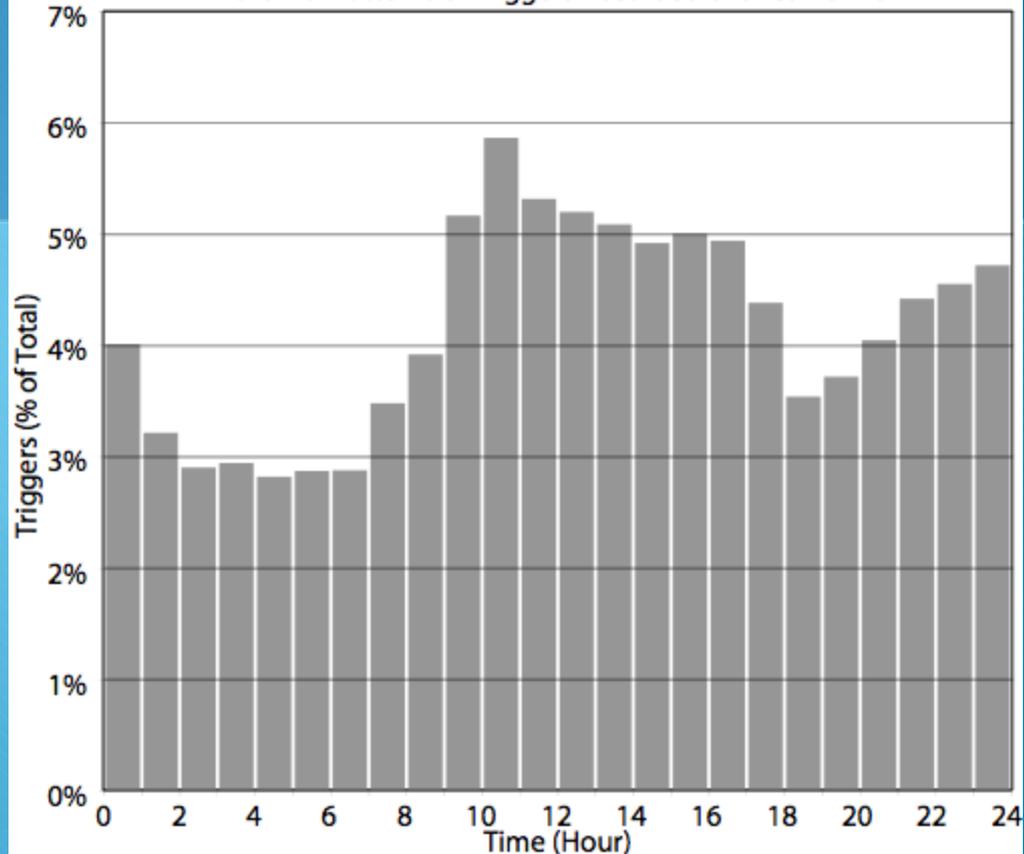
- Roughly 30-50 triggers per day from each laptop

- Number of triggers is roughly the same throughout the day (no large day/night difference)

- BOINC “trickles” – turnaround time ~3-5 s

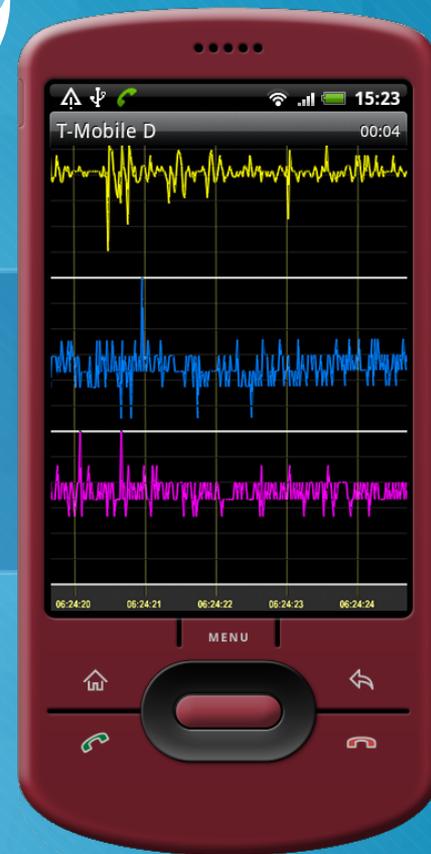
- Most (99.99%) triggers are “false positives” – we want that .01% though!

Diurnal Patterns of Triggers Recorded over California



QCN Client - Mobile

- Just started Google Android development!
- Relying on OpenGL ES (Embedded Systems) if performance is OK
- Initiate BOINC web service calls when docked
- Most Android devices have accelerometer & GPS
- Anonymously “sign up” via phone # for tracking
- Possibility for external USB sensors?
- Use for “RAMP” (Rapid Aftershock Mobilization Program) to get a lot of low-cost devices in areas





Server Software

- 5 components on 3 servers:
 - Database
 - BOINC scheduler
 - Web pages
 - Data upload (& analysis) server
 - Event detection
- The servers are basic Dell Linux servers i.e. 16GB RAM, 4 CPU, 2 gigabit network if, 1TB disk (cost about US \$6K each)



Server - Database

- Added tables to BOINC – IP/lat/long lookup, geoip, earthquakes, triggers
- New mysql – memory tables for new triggers “cached” a few minutes for quake detection
- Archiving system – only recent two months of triggers “live” due to size (60 million triggers over three years)

Server – BOINC Scheduler

- Handles BOINC client requests for new jobs (workunits), trickles/triggers, etc
- Customized for QCN to process trickles immediately (usually go to a trickle table)
- Few thousand lines of extra code for QCN, 4 tables for lookups etc
- Incoming trickle (trigger) gets matched via IP address to a latitude/longitude, and inserted into trigger table
- New triggers are put into a memory table (new mysql feature) for fast earthquake event detection
- ~10 simultaneous events in a region then we have identified an earthquake (still working on detection algorithms & output)



Server – QCN Web Pages

- Carried over all BOINC web pages, just customized a few to show triggers etc
- Very important for setting location of your computer (and optional IP address matchup of different locations e.g. laptops)
- In near future will show fuller display of detected quakes (currently show sensor location & USGS-detected quakes)

Server – QCN Web Pages

Quake-Catcher Network Seismic Monitoring – Computer summary

http://qcn.stanford.edu/sensor/show_host_detail.php?hostid=13263

ID	Date	Time	Lat	Long	Depth	Magnitude	Station	Station Type	Station ID	Station Name	Station Type	Station ID	Station Name
49271242	15 Mar 2011	22:08:36	22:08:39	21:54:24	0.837	3.925	0.778	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49271162	15 Mar 2011	22:06:43	22:06:46	21:54:24	0.837	0	0	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49270205	15 Mar 2011	21:36:43	21:36:45	21:24:21	0.817	0	0	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49269030	15 Mar 2011	20:58:58	20:59:05	20:54:18	0.797	3.109	0.212	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49269026	15 Mar 2011	20:58:48	20:58:53	20:54:18	0.797	3.206	0.339	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49267414	15 Mar 2011	20:12:56	20:12:58	20:09:14	0.768	3.039	0.196	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49267407	15 Mar 2011	20:12:50	20:12:52	20:09:14	0.768	3.084	0.216	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49267360	15 Mar 2011	20:11:22	20:11:29	20:09:14	0.768	3.058	0.24	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49267314	15 Mar 2011	20:10:07	20:10:09	20:09:14	0.768	3.107	0.219	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49266960	15 Mar 2011	19:58:38	19:58:40	19:54:13	0.758	3.092	0.25	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49266725	15 Mar 2011	19:51:33	19:51:36	19:39:11	0.749	3.049	0.17	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB
49266714	15 Mar 2011	19:51:02	19:51:14	19:39:11	0.749	3.081	0.251	40.133	-75.332	U	0.02	0	JoyWarrior 24F14 USB

Quake-Catcher Network Seismic Monitoring – Trigger Map for the Last Week (Generated on March 19 2011 06:55:51 UTC)

http://qcn.stanford.edu/sensor/maptrig.php?cx=0&cy=-1

Trigger Map for the Last Week (Generated on March 19 2011 06:55:51 UTC)

Legend: = QCN participant laptop, = QCN participant USB sensor, = USGS-reported Earthquake of minimum magnitude 3.5

Note: locations changed at the kilometer-level to protect privacy, unless participant authorized exact location be used
 click and drag to move map; on empty region - left dbl-click to zoom in, right dbl-click to zoom out

Map | Satellite | Hybrid

Hour - Day - Week - Month

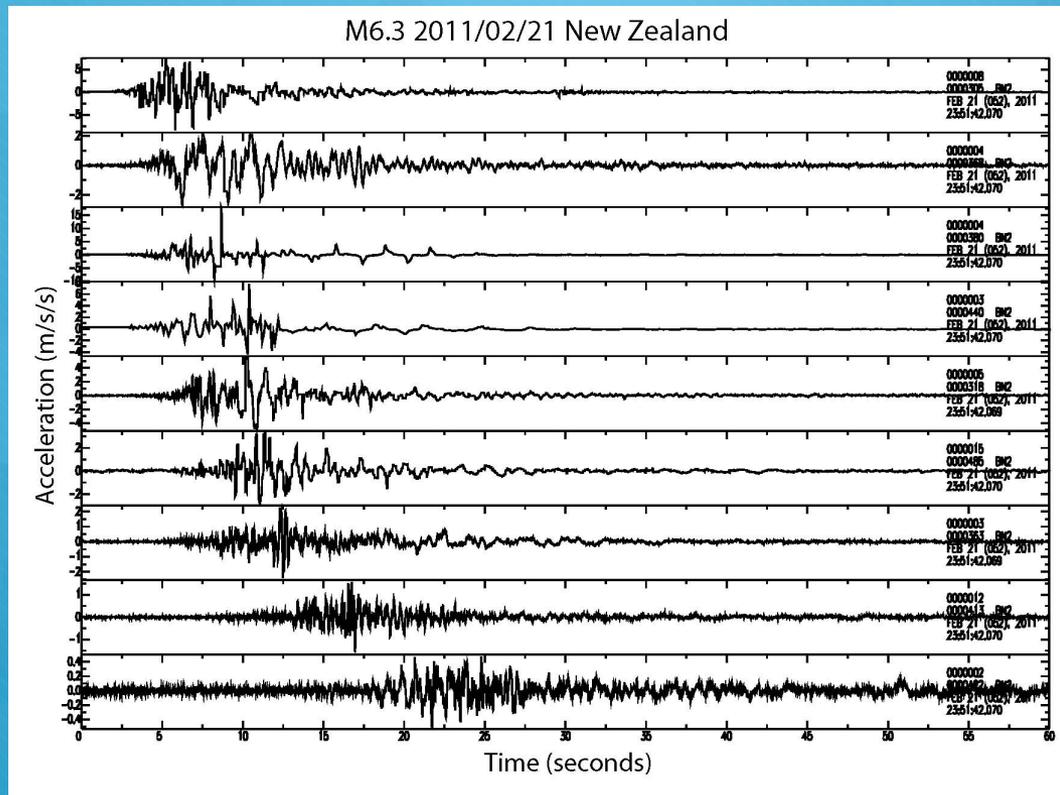
[Return to Quake-Catcher Network Seismic Monitoring main page](#)

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Server – Data Upload

- After a “trigger” the software uses BOINC to send a “trickle” message immediately
- This is a small (~300 byte) packet of XML – event time, host time offset, x/y/z sensor reading, significance threshold etc
- If we determine that this machine was involved in a seismic event, we can send a request to upload the SAC (full waveform) files for this event (BOINC “intermediate upload” feature)
- Also have a “continual” project that sends full SAC streams via BOINC every 10 minutes (building studies, high-risk areas, sensor testing etc)
- Now also send a follow-up trickle after 4 seconds with peak event info
- QCN SAC files are small – 2MB for 3-axes per hours, .5MB compressed

Server – Data Upload - SAC



9 QCN
“stations” in
Christchurch
NZ



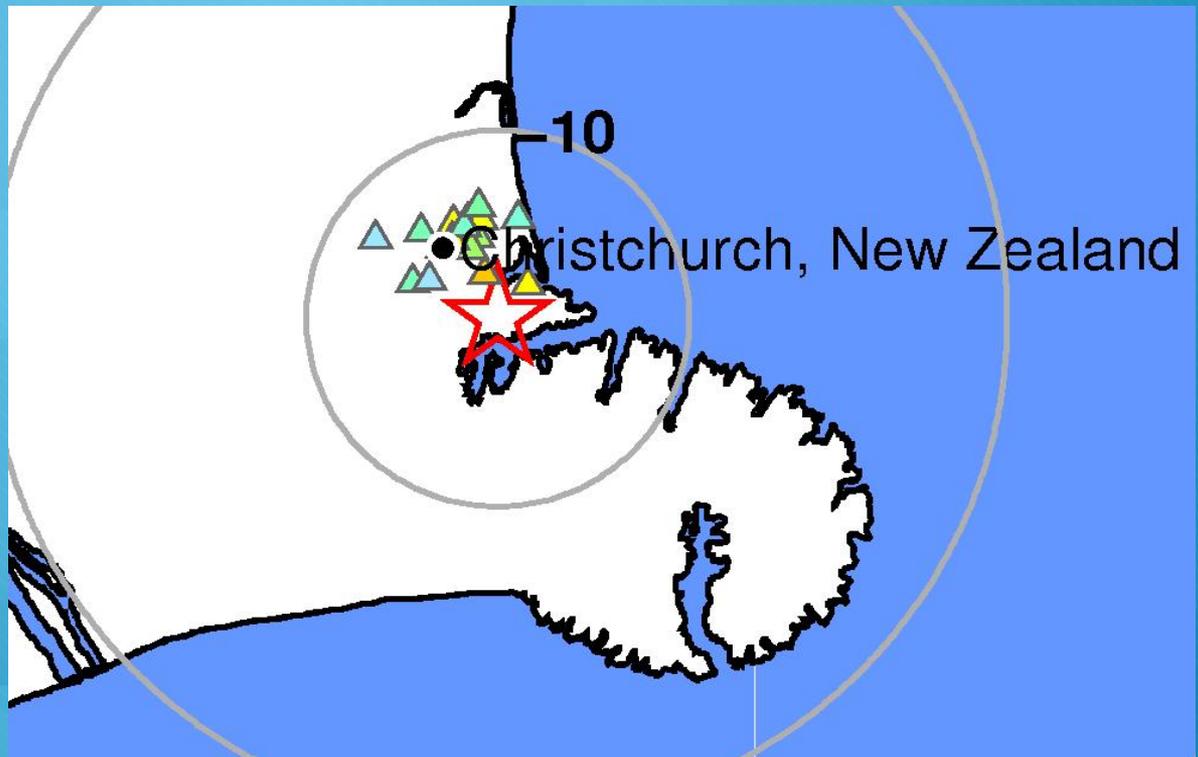
Server – Event Detection

- Processes scan the new trigger (mysql memory table) every 0.2 seconds (5Hz)
- Simple process – compares USGS-detected/reported events with our sensor network
- More complex – detect from our sensor network only
- Still a “work in progress” as we fine tune and test the detection algorithms
- We seem to get reliable events with as little as 6-8 sensors reporting

Server – Event Detection

March 14th 2011 07:29:28
22 USB Sensors
172.70, -43.59

QCN students/postdocs
Installed ~100 USB sensors
In Christchurch after the
Major quake few months ago



Summary

- QCN different from other volunteer computing projects as it's low-CPU “distributed sensor”
- QCN client uses BOINC API & features with no modifications – heavily relies on trickle & intermediate uploads
 - Potential mod – mirror trickles to multiple QCN servers (i.e. Taiwan trigger goes to server in Taiwan, and Stanford server)
- QCN has had to modify BOINC on the server, mainly for trickle/trigger processing and “live” detection/reporting
 - Future – QCN servers in different countries, with database (mysql) replication of crucial tables & trickle mirroring to Stanford & UC-Riverside
- Result – a low-cost and reliable system for remote event detection