# A study of foundation models for event classification in collider physics

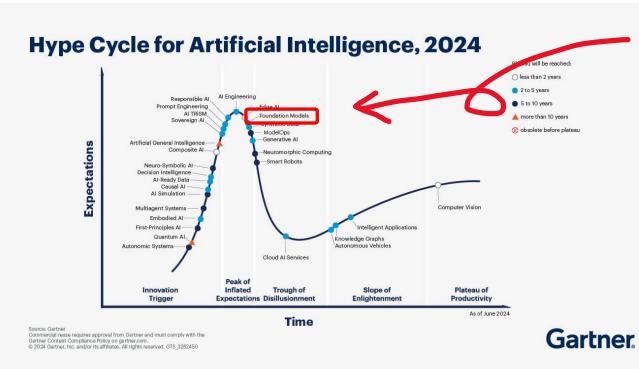
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#### Introduction



"Foundation models" is one of the keywords for AI

Pre-training using a large amount of "unlabeled" data

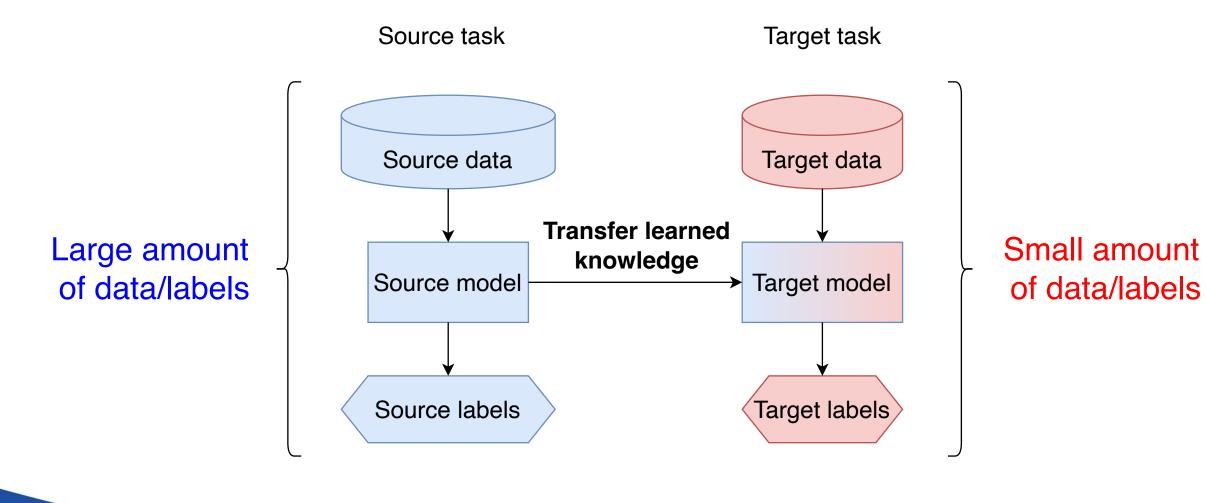
 Fine-tuning for a target application (transfer learning)

 $\rightarrow$  Q: Is the concept of foundation models beneficial to collider physics

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# **Transfer learning**

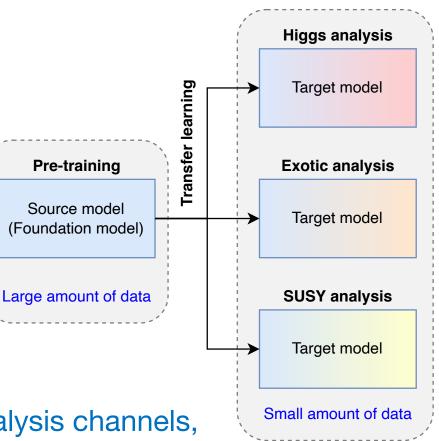


## Use case of physics analysis

> Many analysis channels in collider physics

- Higgs, Exotic, SUSY, etc
- Currently, dedicated DL models are trained from scratch for each channel
  Large amount of training data (MC) for each channel

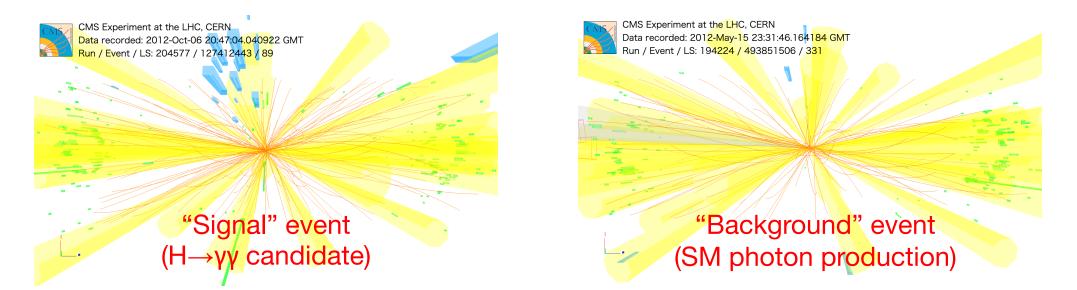
 $\rightarrow$  If transfer learning can be applied to different analysis channels, computing resources for MC simulations and DL training are saved



### **Event classification**

> The concept is examined using "event classification" problem

> A typical problem in HEP, signal event vs. background event



 $\rightarrow$  Reconstructed particles (objects) are the basic information for the classification



### Datasets (CMS Opendata)

		Selections	# of events	
Pre-training —	Collision data	lepton $\ge 1 + jets \ge 2 + bjets \ge 1$	~10 <sup>6</sup>	
Event _ classification	H+tb[ <u>ref.]</u> vs ttbar+jets	lepton $\geq$ 1 + jets $\geq$ 4 + bjets $\geq$ 1	~10 <sup>6</sup>	
	H+HW[ <u>ref.</u> ] vs ttbar+jets	lepton $\ge 1 + tau \ge 1 + jets \ge 3 + bjets \ge 1$	~10 <sup>6</sup>	
	ttH[ <u>ref.</u> ] vs ttbar+jets	lepton $\ge 1 + jets \ge 4 + bjets \ge 2$	~10 <sup>6</sup>	
	ttH[ <u>ref.</u> ] vs ttbar+jets	lepton $\ge 2 + jets \ge 2 + bjets \ge 1$	~10 <sup>6</sup>	

Pre-training is performed using collision data (unlabelled data) based on the foundation model concept

 $> \sim 10^7$  events are available after the selection, but only  $\sim 10^6$  events are used

> NVIDIA A100: ~10<sup>4</sup> events/sec (10<sup>7</sup> events /10<sup>4</sup> x 500 epochs = 138 hours)

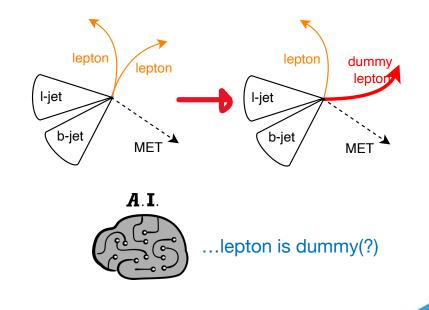


### Pre-training strategy

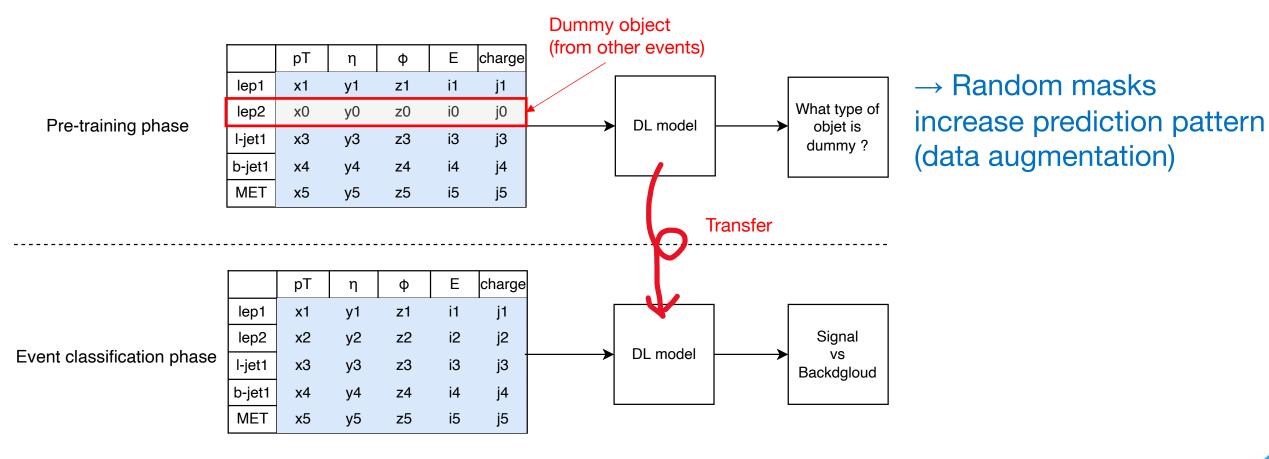
Only low-level features of each object (4-vector + charge) are used as inputs
Self-supervised learning is employed to handle the unlabeled collision data

#### Strategy:

- An object (lepton, tau, b-jet, light-jet, or MET) is randomly replaced with a dummy object when preparing a mini-batch
  - $\rightarrow$  DL model is trained to predict what type of object was replaced



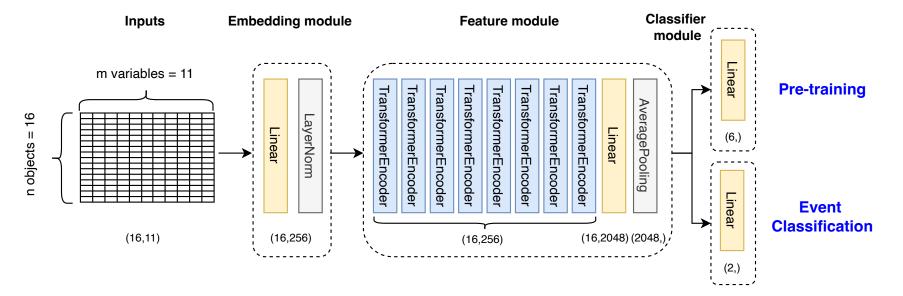
#### Pre-training strategy





### DL model

- > Transformer encoder is employed:
  - ~11M trainable parameters



 $\rightarrow$  Weight parameters of embedding and feature modules are transferred and fine-tuned  $\rightarrow$  Classifier module is always trained from scratch



# **Training details**

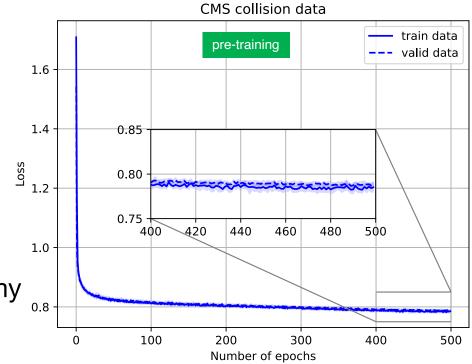
Basically, the same setting between the pretraining and event classification phases:

SGD optimizer:

- Learning rate: 10<sup>-2</sup>-10<sup>-4</sup> (CosineAnnealingLR)
- Batch size: 512, Epochs: 500
- Cross entropy loss:
  - Pre-training: lepton, b-jet, I-jet, MET, or No dummy

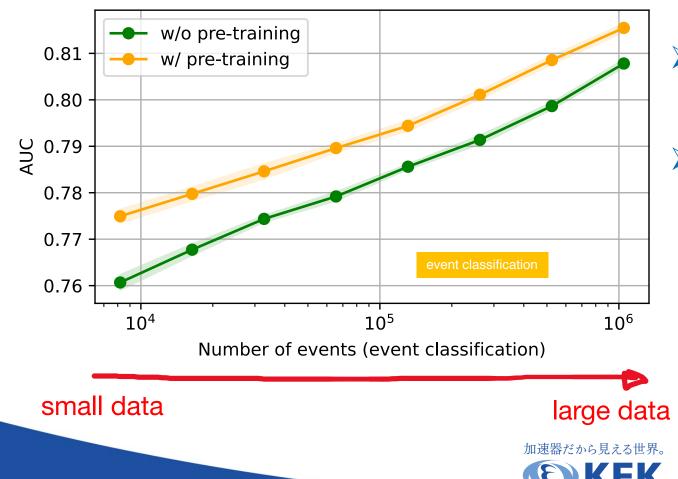
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- Event classification: signal or background
- NVIDIA A100: ~20 batches/s
  - ~13 hours for one training



~1M events used

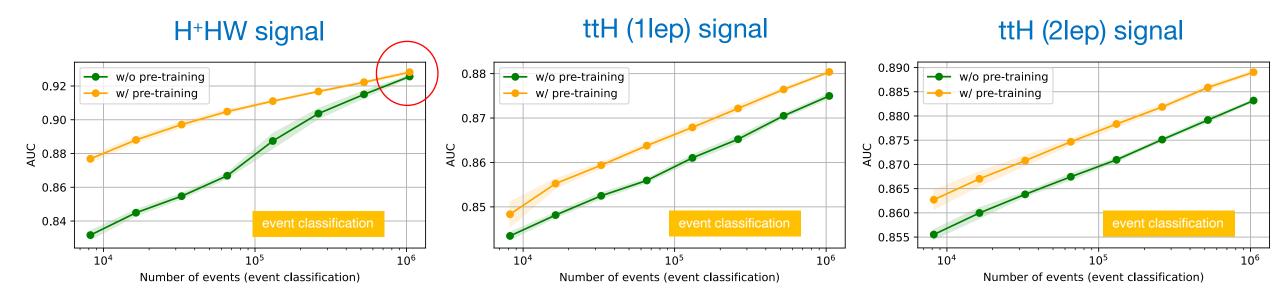
### AUC of event classification



#### H+tb signal

- Significant improvements by introducing the pre-training
- Future work: need to check if the performances converge when more data (>10<sup>6</sup>) are added

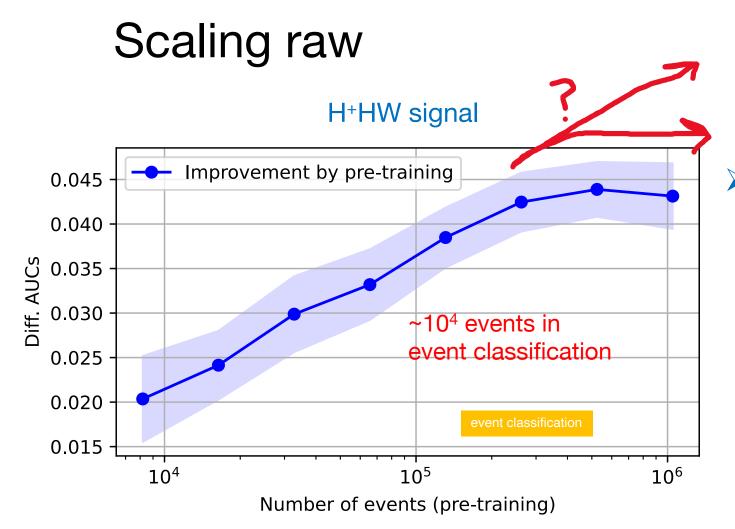
### AUC of event classification



> The improvements are confirmed for all signal events

 $\rightarrow$  The pre-trained model (foundation model) is well generalized





The scaling behavior encourages a pre-training with a larger data

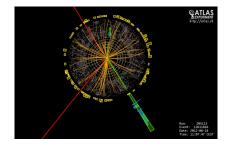
However, the number of events in the CMS open data itself and computing resources are limited

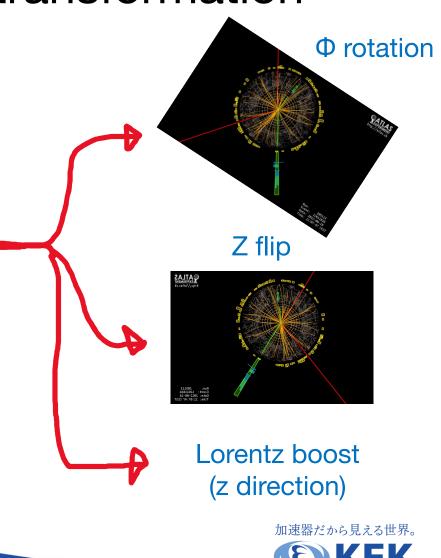
→ Data augmentation is examined



### Lorentz transformation

**Original event** (Higgs candidate)



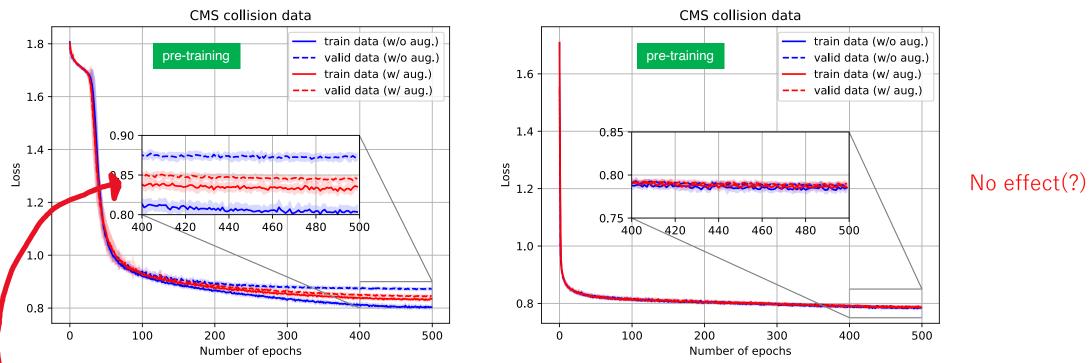


 $\leftarrow$  This data is still a Higgs candidate, and should occur with the same probability as the original event

 $\geq$  These transformations are applied randomly before being fed into the DL model (pretraining phase)

# DA (pre-training phase)

#### ~10<sup>4</sup> events used



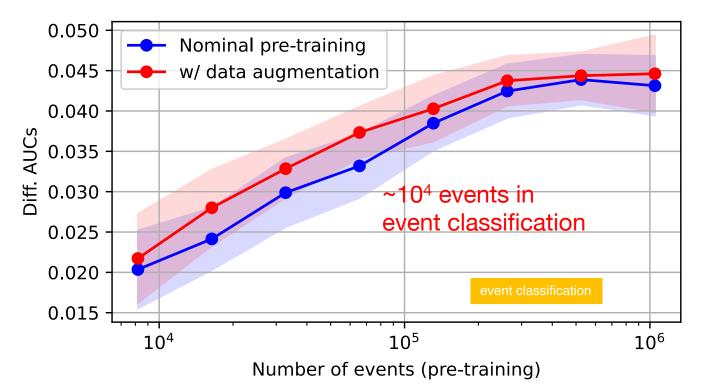
~10<sup>6</sup> events used

 $\rightarrow$  Over-fitting is suppressed by the data augmentation if the number of events is small

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#### Improvements for event classification

#### H<sup>+</sup>HW signal



Improvements for the downstream event classification are not so visible (within the standard deviation)

 $\rightarrow$  Do you have any other data augmentation ideas?



# Summary

Focusing on foundation models (transfer learning) and studying their applications to collider physics

> Motivated by reduction of computing resources for future experiments

> Developed a self-supervised learning using real data in pre-training

- The pre-trained model provides significant improvements in event classification when the # of events is small
- > The scaling behavior encourages pre-training with a larger data
  - $\rightarrow$  Data augmentation technique in our physics data was discussed
- > (Need to check the scalability with larger models and larger data)







# CMS open data

#### > LHC-CMS released new open data in 2024

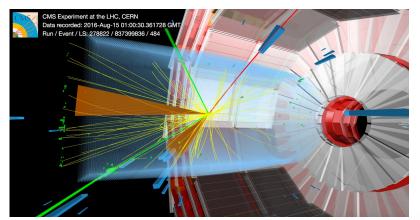
> 70 TB of 13 TeV collision data in 2016 and 830 TB of MC simulations

> 16.4 fb<sup>-1</sup> collision data (the Higgs discovery required 10.4 fb<sup>-1</sup>)

#### Nano AOD format

- Possible to analyse by pure ROOT (and RDataFrame)
- > (Previous open data requires the CMS software...)
- $\rightarrow$  This study should be reproducible

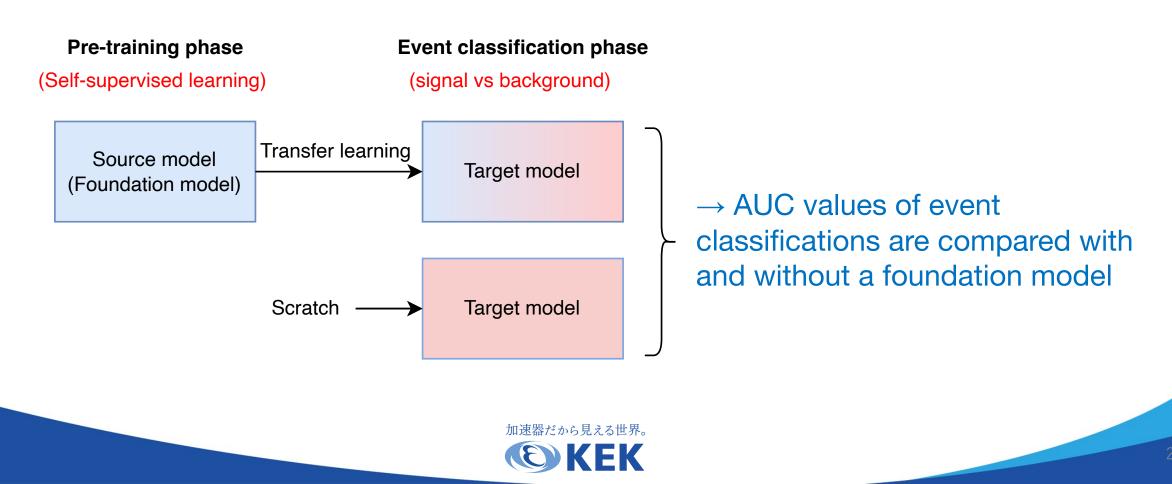
A candidate event in which a top quark is produced in association with a Z boson.

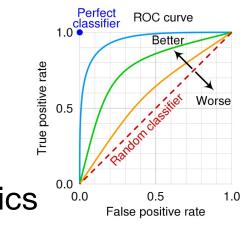




### AUC metric

#### Event classification performances are evaluated with AUC metrics



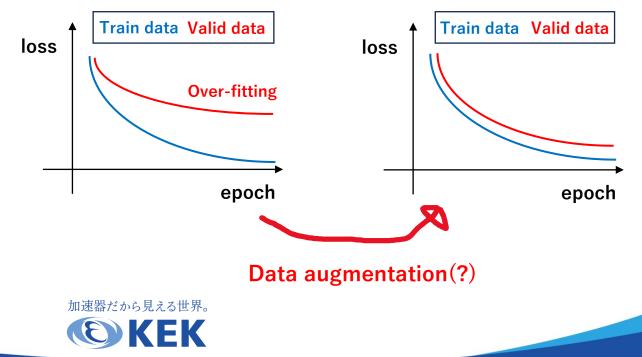


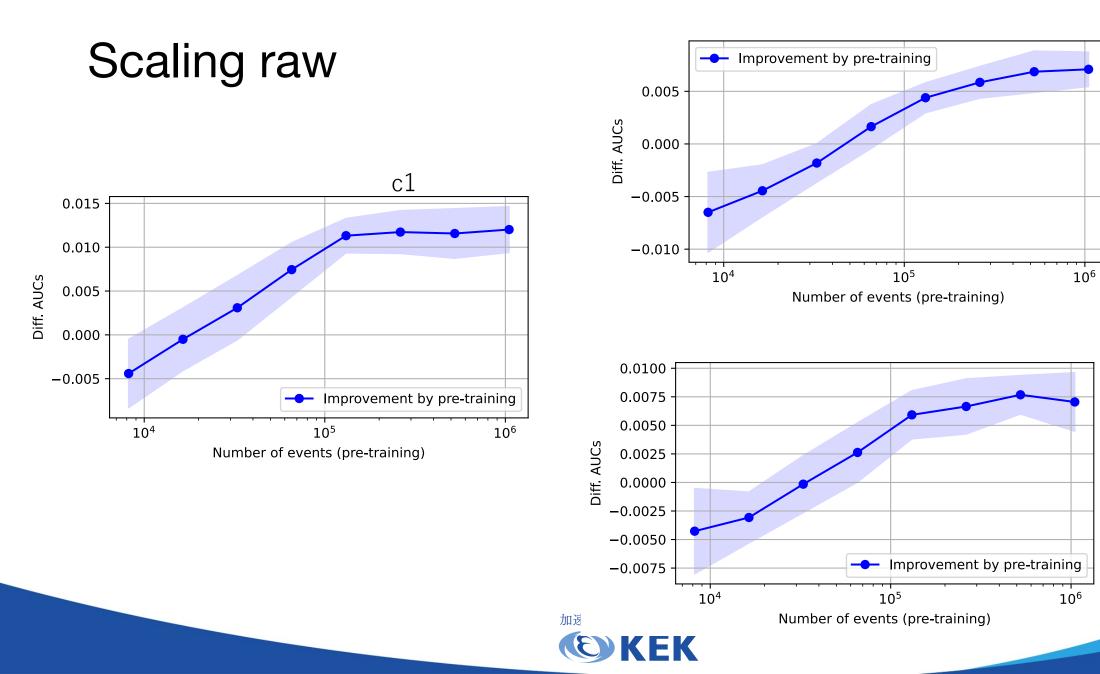
#### Data augmentation

> Data augmentation is well established technique in computer vision field



 $\rightarrow$  Easy to increase data with low computing cost, and effective to suppress over-fitting





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